

DML

User Manual

Digital Media Logger

(Vers. 2.0 ENG)



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1 INTRODUCTION TO DML SYSTEM

What is DML?

DML is a 24/7 media logger featuring non stop AV recording both for high and low quality video, and IP streaming over internet.

Who needs DML?

TV stations and multimedia companies for:

- TV broadcasting law obligations
- Customer advertisement certification
- Real time monitoring of TV programs
- Video & audio quality surveillance
- A/V streaming over Internet
- Competitor surveillance

Tech info:

- Typical capture card features composite and S-VHS video inputs along with TV tuner on board. Digital SDI input is available with broadcast quality video cards.
- DML can be configured for simultaneous capture of several channels on a single recording unit.
- Thanks to their efficiency, popularity and portability, we suggest DIVX video and MP3 Audio codecs, allowing direct CD/DVD burning and playback on home DVD players and non Windows platforms as well (Linux, Mac, PDA).
- DML creates regular multimedia files and assures non stop uninterrupted recordings, with no dropped frames between consecutive files.
- Date and time information of recordings are synchronized with GPS satellites, and may be stamped on to video, displayed by DML Player during playback or as subtitles on home DVD players.
- Alarms management and Email and SMS notification are included in DML Recorder.
- Simultaneous internet streaming on IP in Windows Media Format is supported.

Included software utility:

Software package includes also DML Player and DML Monitor freeware tools which may be installed on any LAN connected PC.

DML Player allows instant browsing and playback of recorded contents, and their conversion/export in other media formats.

DML Monitor allows real time monitoring of operating status of recorders through the LAN.

Versions:

DML is available as turnkey system and as EZ-DML kit which includes softwares and capture card to be installed on any PC.

MAIN FEATURES

- Reliable and field proven for continuous, digital recording 24 hours / 7 days a week
- User friendly and convenient to operate for optimum utilization of all features.
- MPEG-1, MPEG-2, MJPEG, MPEG-4, DIVX recording formats. Additional formats available on request.
- Matches the need for logging of TV emissions/broadcasting or advertising certification, as required by the laws in force in many countries
- Suitable also in other areas of activity, such as surveillance, technical monitoring and close circuit video cameras for patrol systems
- User definable log periods (1 week, 1 month, 3 months, etc)
- Low, medium or high recording resolution/quality (even at broadcast quality) according to the actual configuration and settings
- Automatic overwriting of oldest A/V files after the set logging period has expired
- Variable compression/quality factor
- Multichannel recording
- Totally maintenance free
- Avoids all problems related to mechanical video recorders (Time Lapses) such as tapes consumption, cassette replacement, long time to access recordings, low A/V quality, low quality still images, etc.
- Composite, S-VHS video and RF inputs
- Auto-diagnostic software tools
- IP streaming in Windows Media Format
- Alarm notification via email or SMS (optional GPRS modem required)
- Instant access and playback of recorded contents from any remote computer running DML-Player application (free of charge).
- Multiple searching criteria of recorded contents (by time, by date, etc)
- Superimposing of recording date & time on played contents.
- Capability to reproduce video on external Pal or NTSC monitors*

- DML monitor software for remote monitoring of multichannel systems.

** depending on the video card installed on the Pc running the DML-Player*

2 MINIMUM SYSTEM REQUIREMENTS

| | |
|------------------|---|
| Operating System | Windows 8 |
| Direct X | Directx 9.0c |
| Ram | 1 GB |
| Processor | Intel i3 |
| Video card | 16.8 milion colors (24 or 32 bit) with the hardware aceleration activate. |
| Lan Card | 1 Gbit/sec Ethernet card |

3 EXAMPLE OF DML SYSTEMS

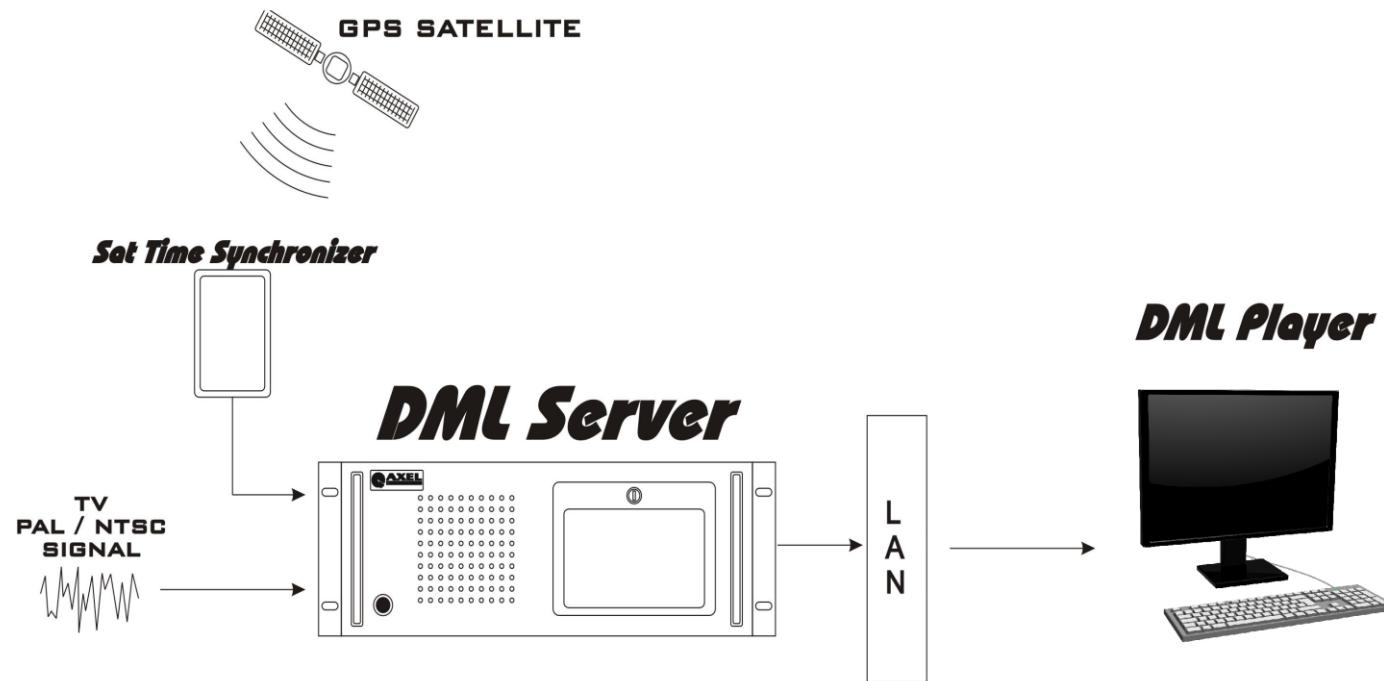


Fig 1 Overview of a DML system. The Pc running the DML Player software is networked to the DML server (i.e. the DML Recorder). If that Pc features a video board with Pal or Ntsc outputs, You may reproduce DML contents on regular Tv monitors or record them on external video tapes. Through DVD or CD writers (optional), DML contents may also be exported on those mobile storage devices and reproduced on consumer home players. The printer allows for printing of selected video frames.

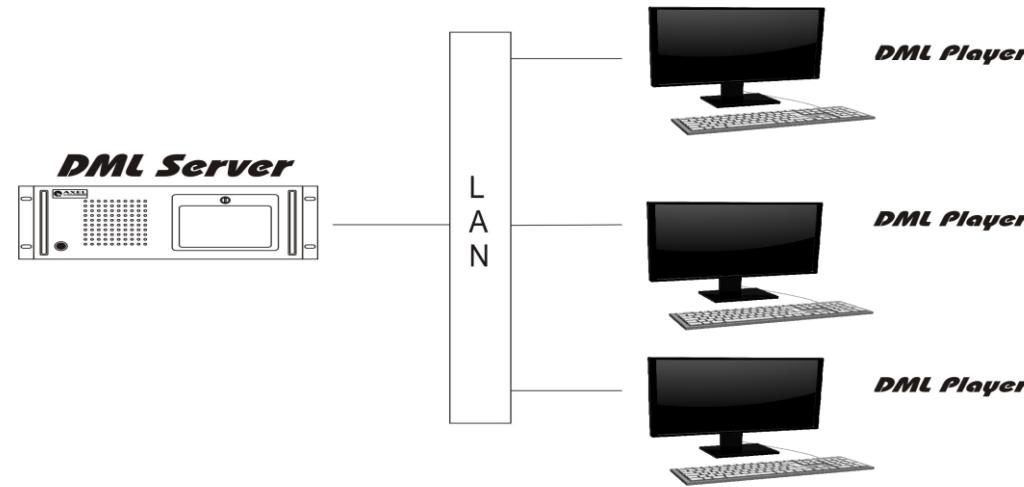


Fig 2 One DML Recorder is networked with three PCs running DML Player software.

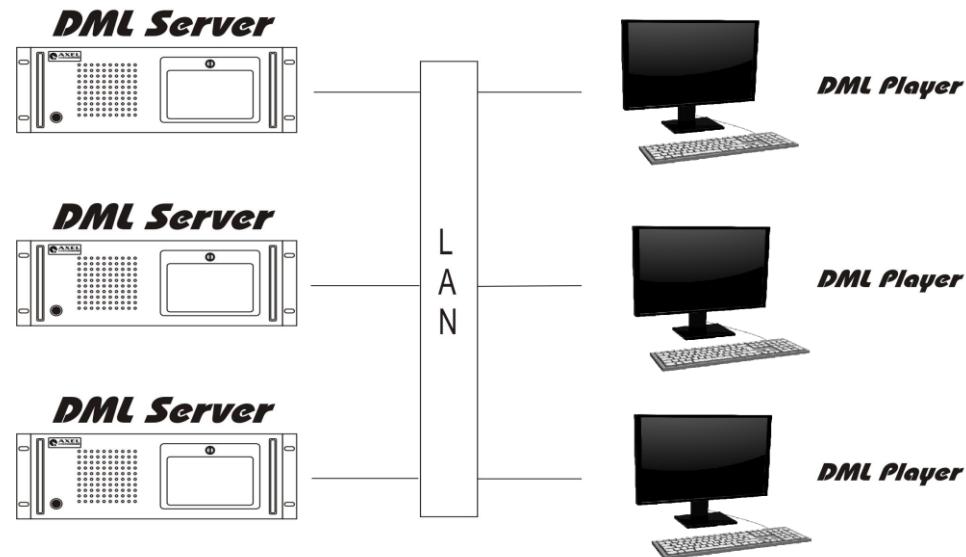


Fig 3 Three DML Recorder are networked with three PCs running DML Player software.

4 DML RECORDER

DML is a 24/7 non stop AV recorder. You can use DML to record audio or video files. DML is useful for TV Stations to record their Audio and Video, for Radio Stations is useful to record only Audio Files. Recordings are segmented into 1 hour files (usually), until hard disk is full, and then oldest files are automatically replaced by new ones. Common configuration implement DivX codec for video and MP3 codec for Audio, producing industry standard files, which can be distributed to many electronic devices such as home DVD players, handheld devices, ecc.

DML works on Windows 8, and is optimized for non assisted, automatic operation.

A special Mux switching technology assures that no video or audio frames are lost between consecutive files.

The amount of recording days (i.e. the target recording duration, as required by the customer) is entered in the alarm parameters window, but essentially depends only on codec settings (datarate) and available disk space A separate disk partition, different from OS partition, is suggested, since DML will fill up almost completely the media target disk(s).

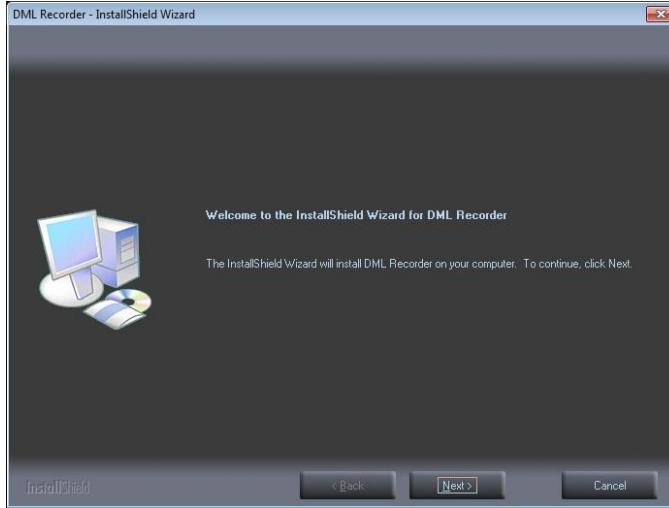
During the capture process, Dml automatically monitors the average Data Rate (A+V) and calculates the projected recording time on the basis of Hard Disk capacity* (i.e. Archive capacity).

In the event the number of minimum or maximum recording days cannot be satisfied at the present datarate, an error message will inform the operator about parameter mismatch. All alarms may also be notified by email or SMS (optional GPRS modem is required.)

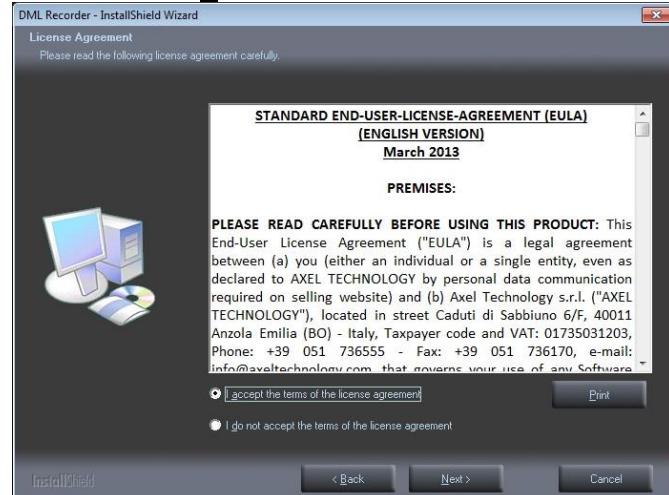
4.1 DML RECORDER SETUP

Launch the DMLRecorderSetup.exe file from the CD

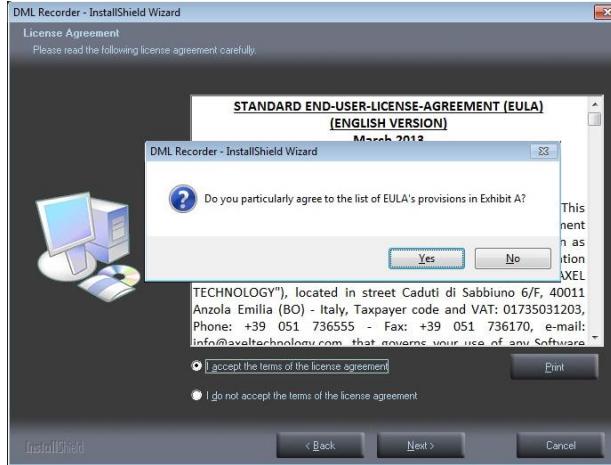
01. Click on **Next** to start the installation



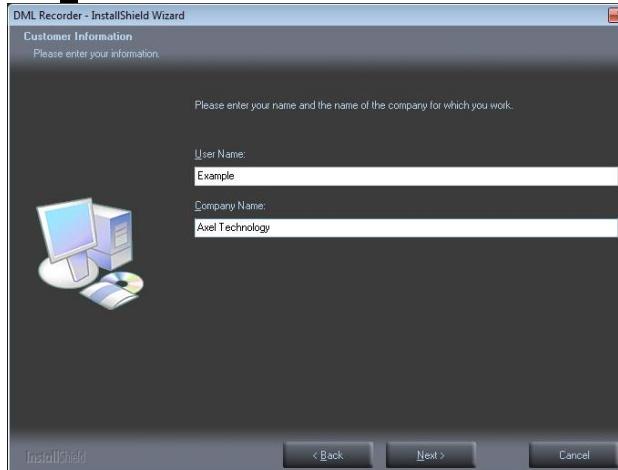
02. Check **I accept the terms of the license agreement** and then click on **Next**



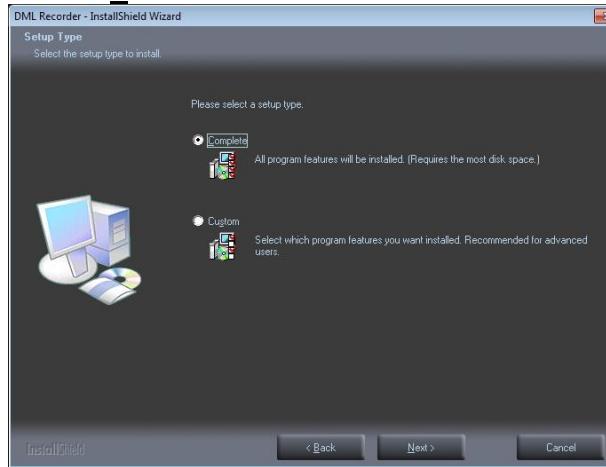
03. Click on **Yes** to agree to the list of EULA's provisions in Exhibit A?



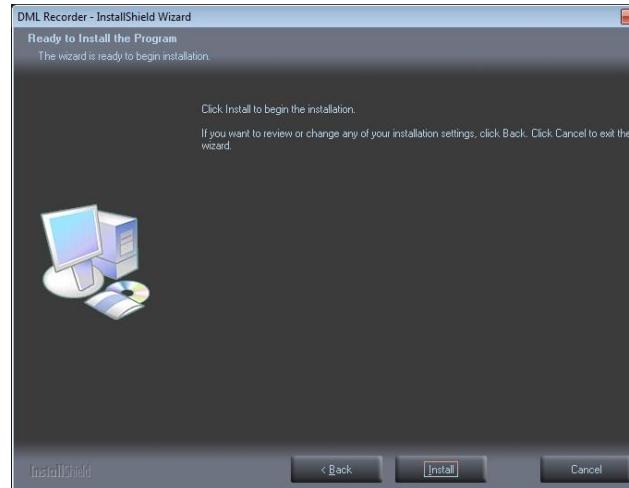
04. Type the **User Name** and the **Company Name** and click on **Next**



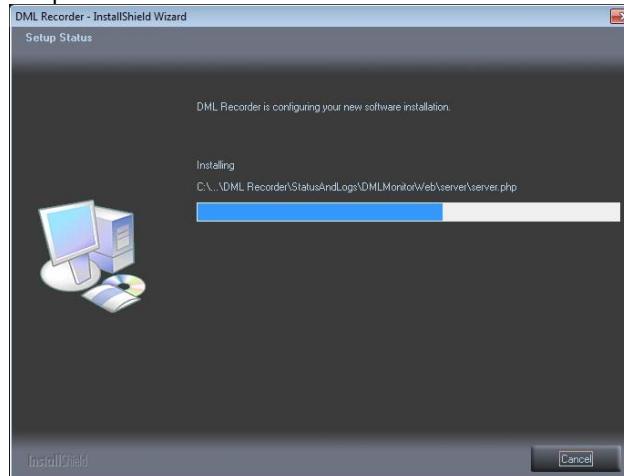
05. We suggest you to select the **Complete** installation, then click on **Next**



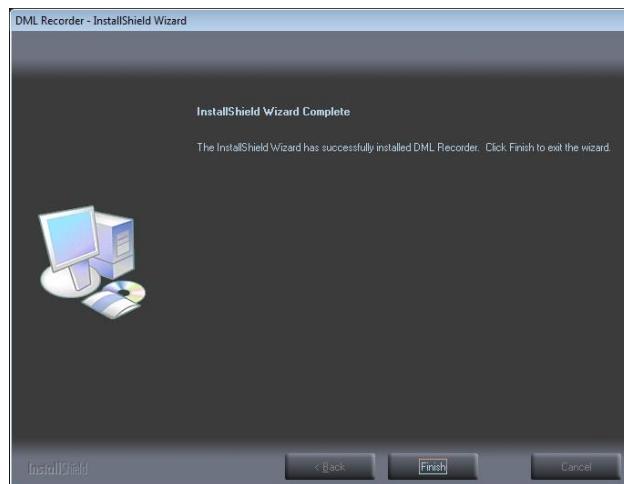
06. Click on **Install** to start with the Installation



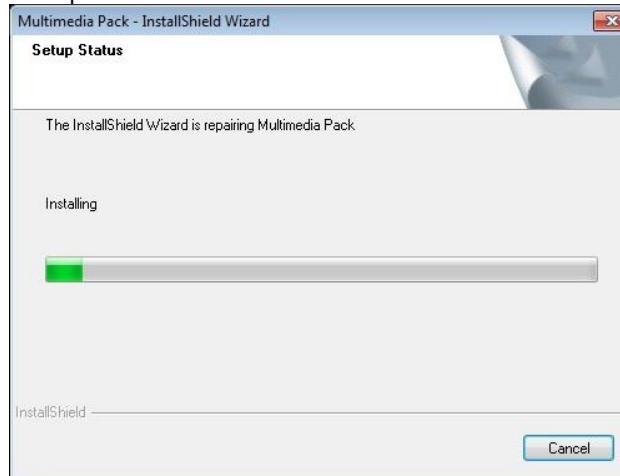
07. Wait for the installation conclusion **or** click on **Cancel** to stop it



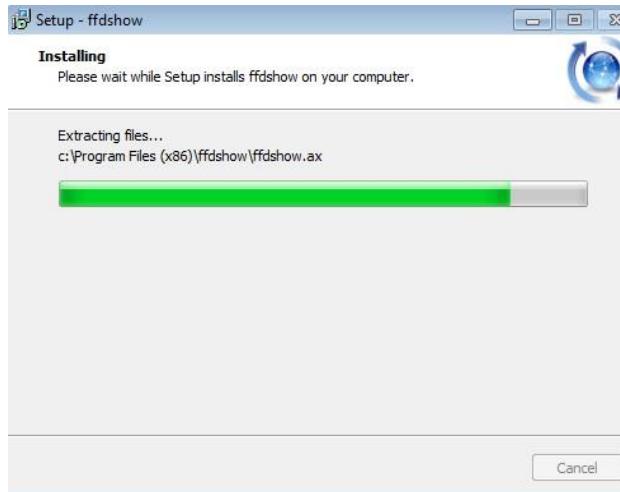
08. Click on **Finish** to exit the wizard



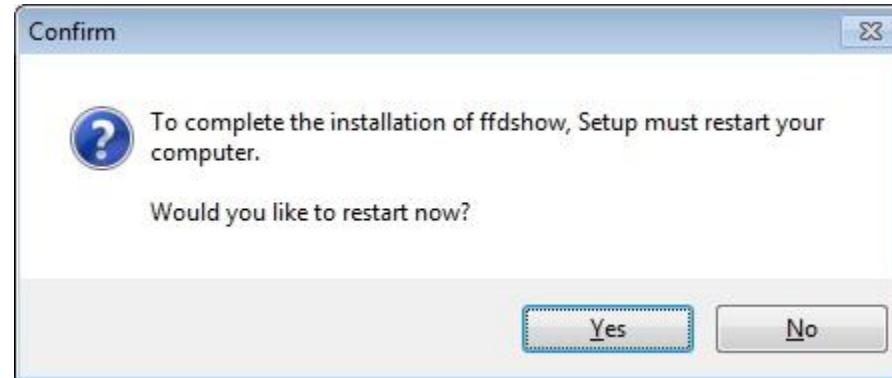
09. Wait for the conclusion of the Multimedia Pack Installation/Reparation



10. Wait for the conclusion of the ffdshow installation



11. Click on **Yes** to restart the computer after the ffdshow installation



The PC will be restarted

4.1.1 FIRST DML CONFIGURATION – DML CONFIGURATION



The first time you will open the DMLRecorder **DMLRecorder** icon on your desktop, you will be guided in the first DMLRecorder configuration

(Every time you want to change some of the configuration parameters click on the button on the main window to open the config mask, and then on the button. You will be guided in the configuration exactly in the same way)

01. Choose the language for your DML Recorder and click **OK**



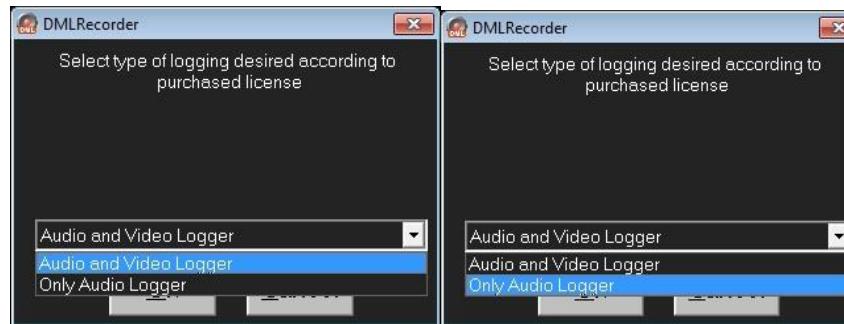
02. This wizard will configure DML overwriting previous settings. Do you wish to continue? Click on **YES**



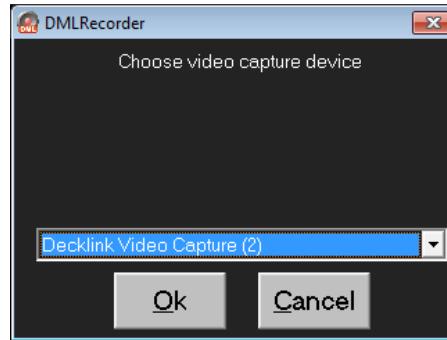
03. Choose the drive for recordings



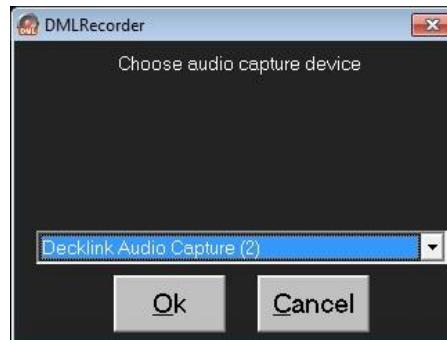
04. Select type of logging desired according to purchased license. "Audio and Video Logger" to keep both logged, or "Only Audio Logger" to record only the audio. Once you have chosen, click on **OK**. If you are a TV Station select "Audio and Video Logger". If you are a Radio Station select "Only Audio Logger".



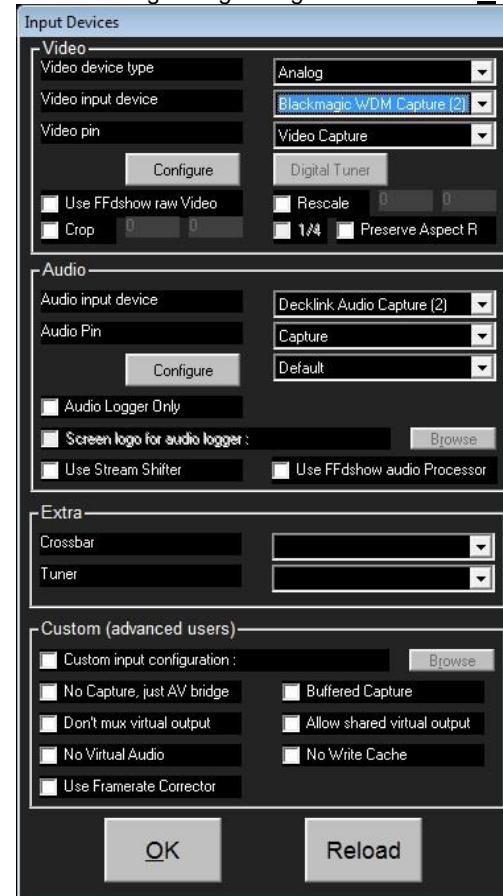
05. Choose video capture device(in our example “Decklink Video Capture(2)”)



06. Choose audio capture device(in our example “Decklink Audio Capture(2)”)



07. See from the Input devices panel if all is ok, else, if you chose something wrong change it and click on **OK**.



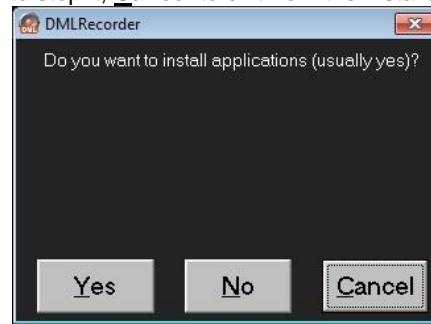
08. To confirm the capture device settings click on **OK**



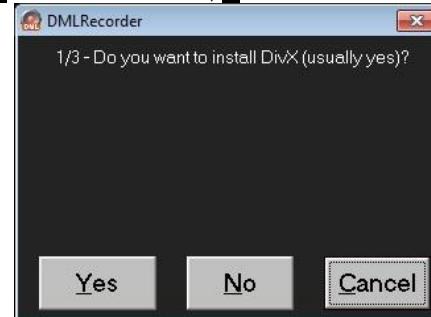
09. Select desired number of days of record, (in our example 90 days)



10. Do you want to install applications? click on **Yes** to continue, **No** to stop it, **Cancel** to exit from the installshield



11. 1/3 – Do you want to install DivX? Click on Yes to install DivX, No to do not install it, Cancel to exit from the setup



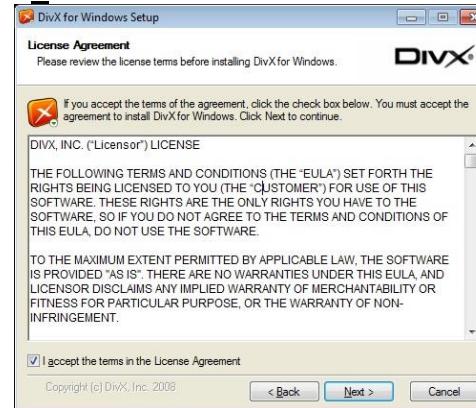
12. Select your DivX Installation Language



13. Click on Next to start with the DivX installation



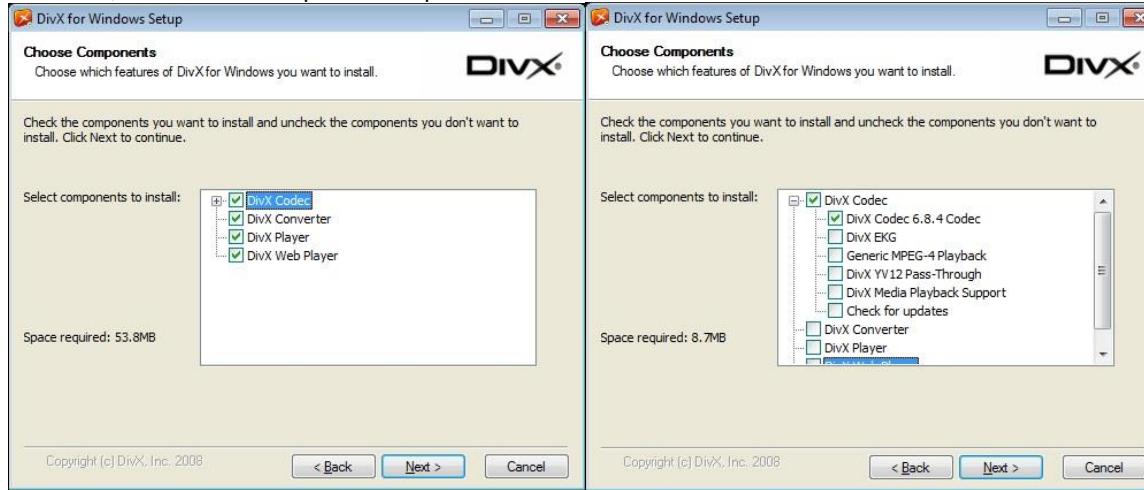
14. Click on **I accept the terms in the License Agreement** and on **Next** to start with the installation.



15. Click on **No thanks, I'd like to install this older version**(Recommended) and then click on **Next**.



16. Open the (+) menu next the DivX Codec, deselect all the options except “DivX Codec 6.8.4 Codec” and click on **Next**



17. Type the DivX Destination Folder or browse for it and click on **Next**



18. Select **Do not install the Yahoo! Toolbar** and click on **Next**



19. You will see the installation process

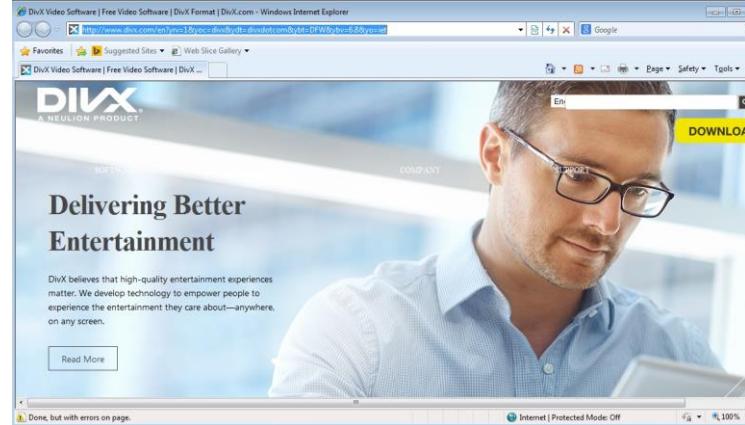
20. Your email address is Optional, then click on **Next**



21. DivX for Windows has been installed. Click on **Close**



22. You will redirected on the <http://www.divx.com/en?yrv=1&yoc=divx&ydt=divxdotcom&ybt=DFW&ybv=6.8&yo=iet> web page



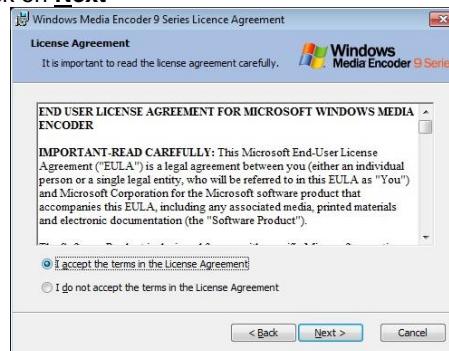
23. Install the Windows Media Encoder, click on **YES**



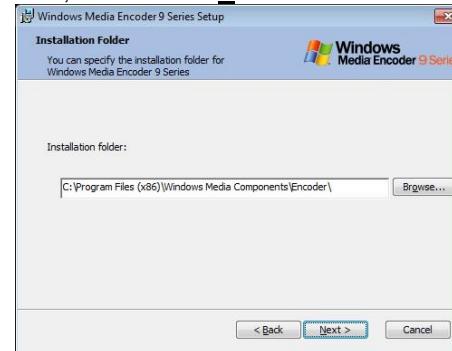
24. Click on **NEXT** install the Windows Media Encoder



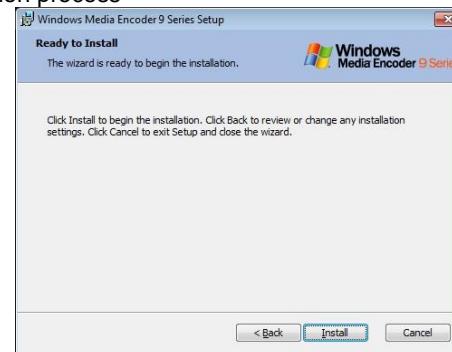
25. Select **I accept the terms in the License Agreement** and click on **Next**



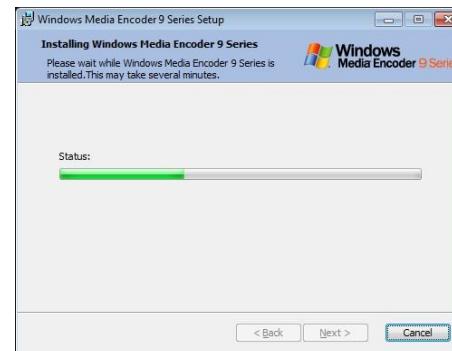
26. Type the Windows Media Encoder Installation Folder or browse for it, then click on **Next**



27. Click on **INSTALL** to run the Windows Media Encoder installation process



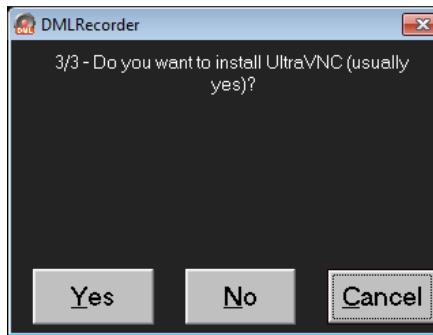
28. You will see the Status of the installation process



29. After you have successfully completed the Windows Media Encoder Setup Wizard, click on **FINISH**



30. Do you want to install UltraVNC, you can also select **No**



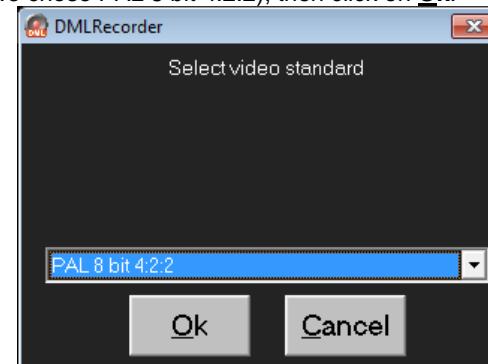
31. Click on **Yes** to reboot your PC for last configurations



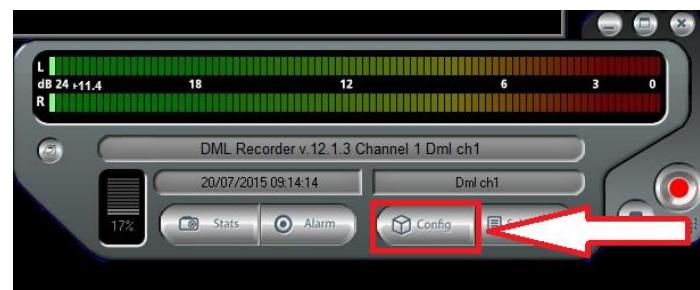
32. Click on Ok to select video format and stream resolutions



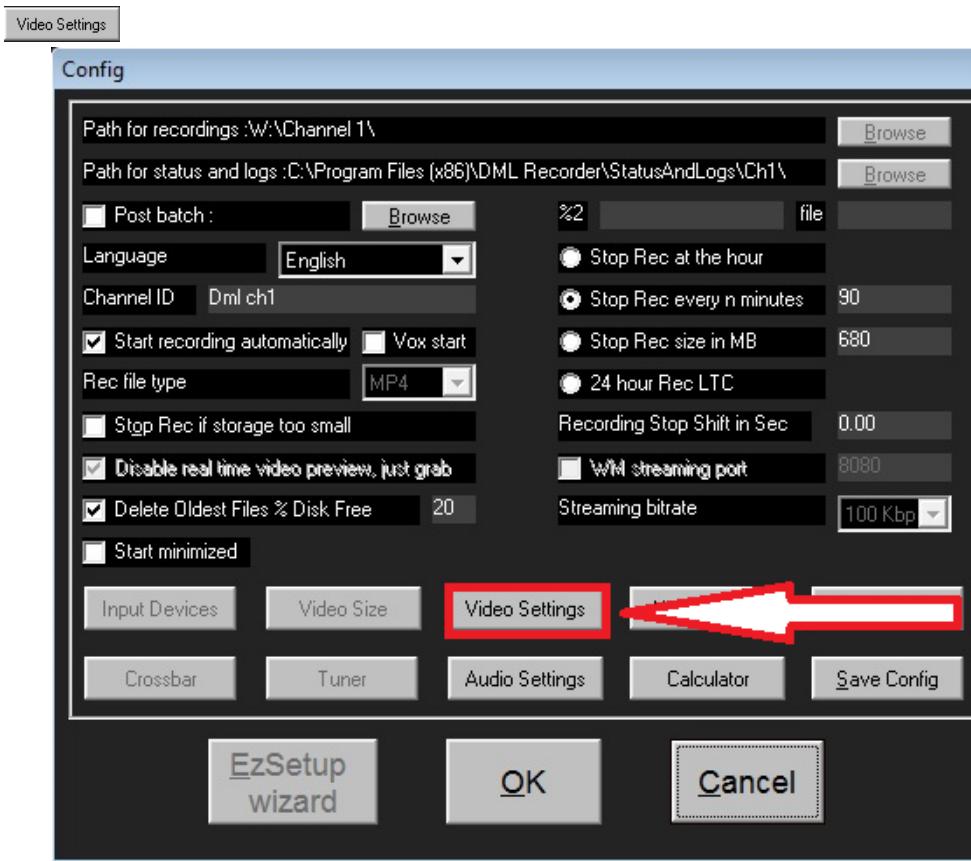
33. Select your favourite video standard to use(In the example, we chose PAL 8 bit 4:2:2), then click on Ok.



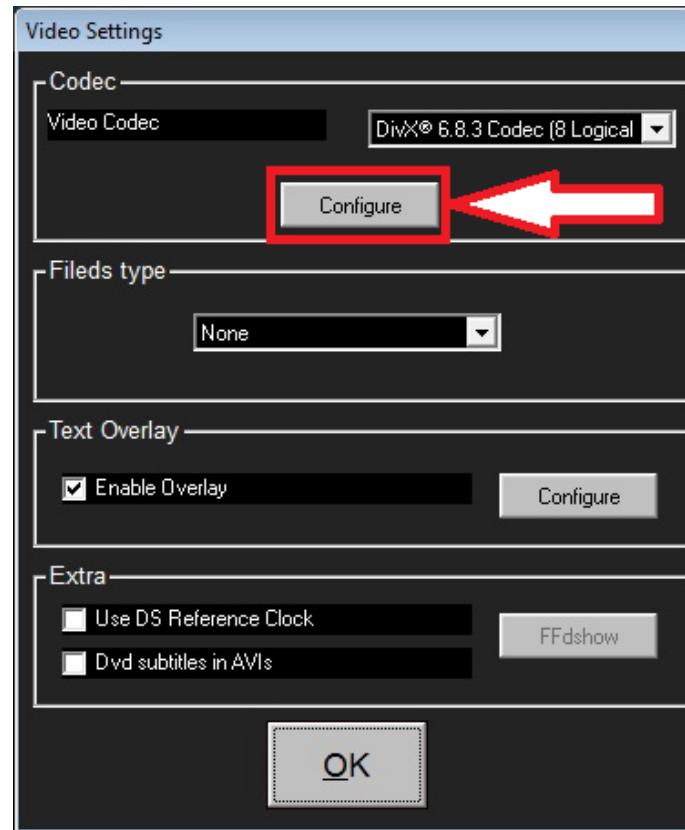
34. Press the button 



35. In the Config mask press the button

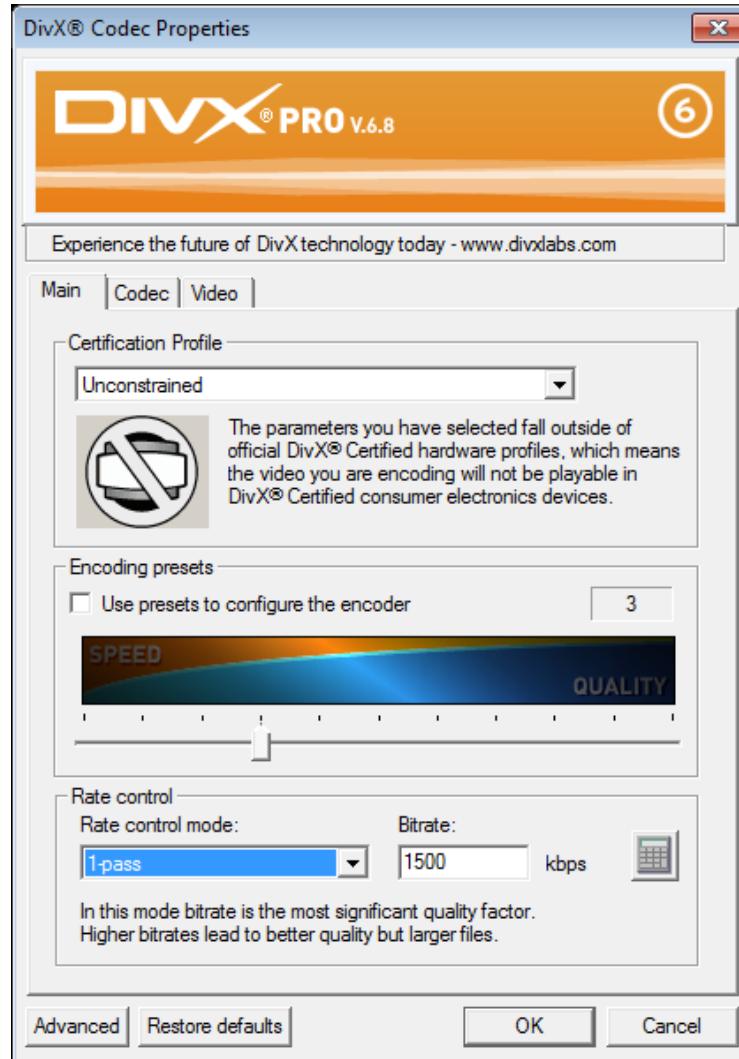


36. In the top section of Video Settings(**Codec**) press the button  to open the **DivX Codec Properties**

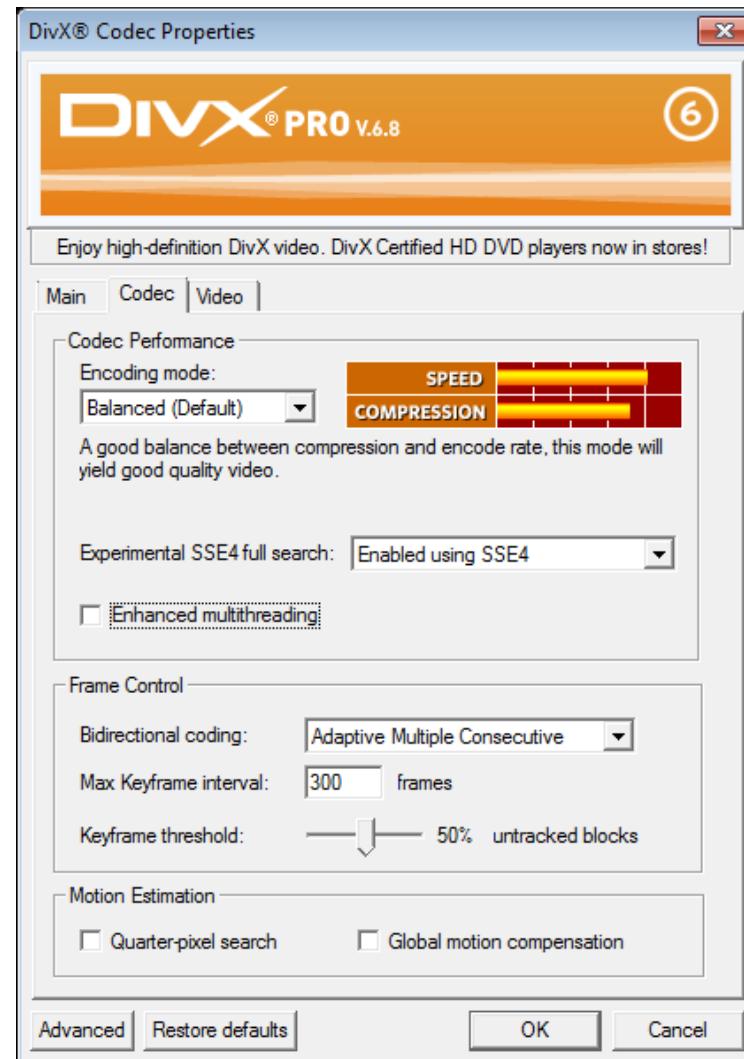


37. We suggest you to set the parameters in the **DivX Codec Properties** as in the following pictures:

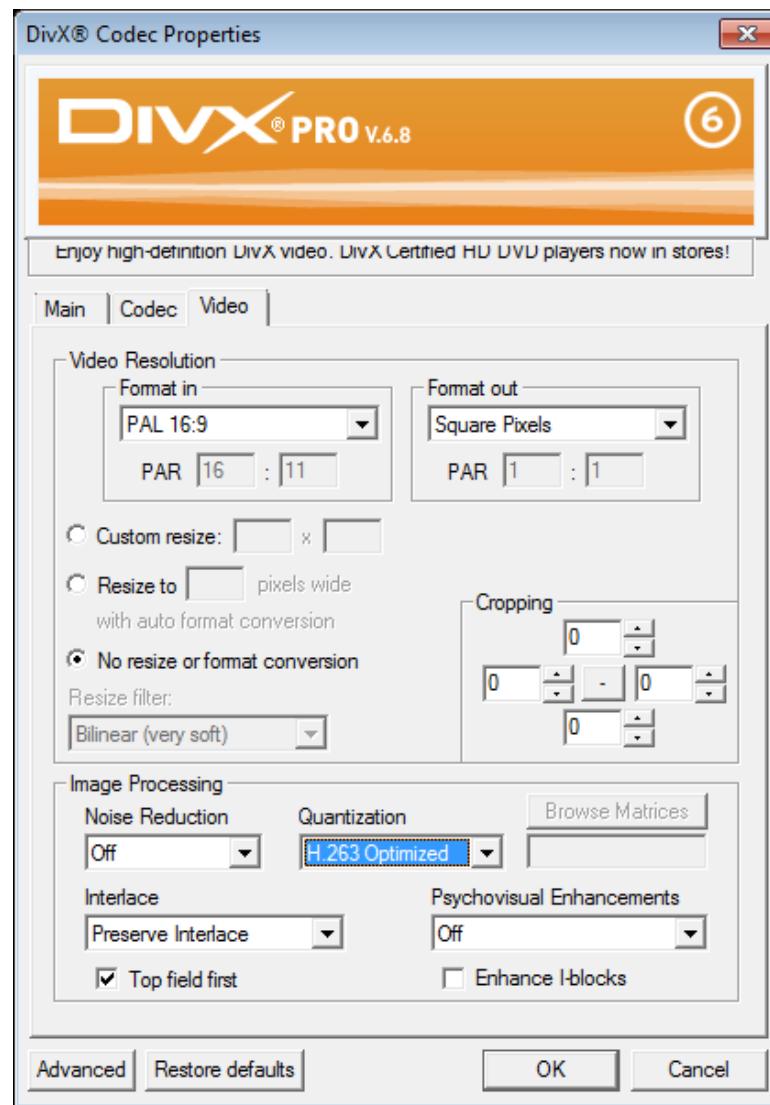
Main Section



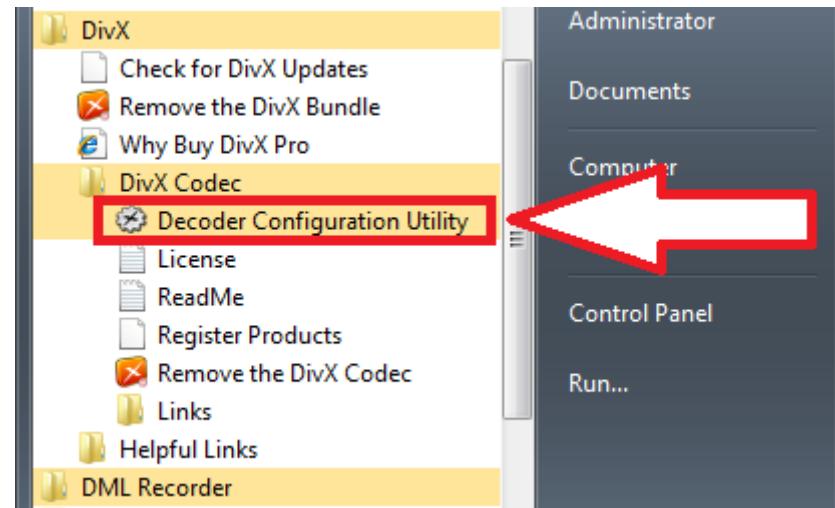
Codec Section



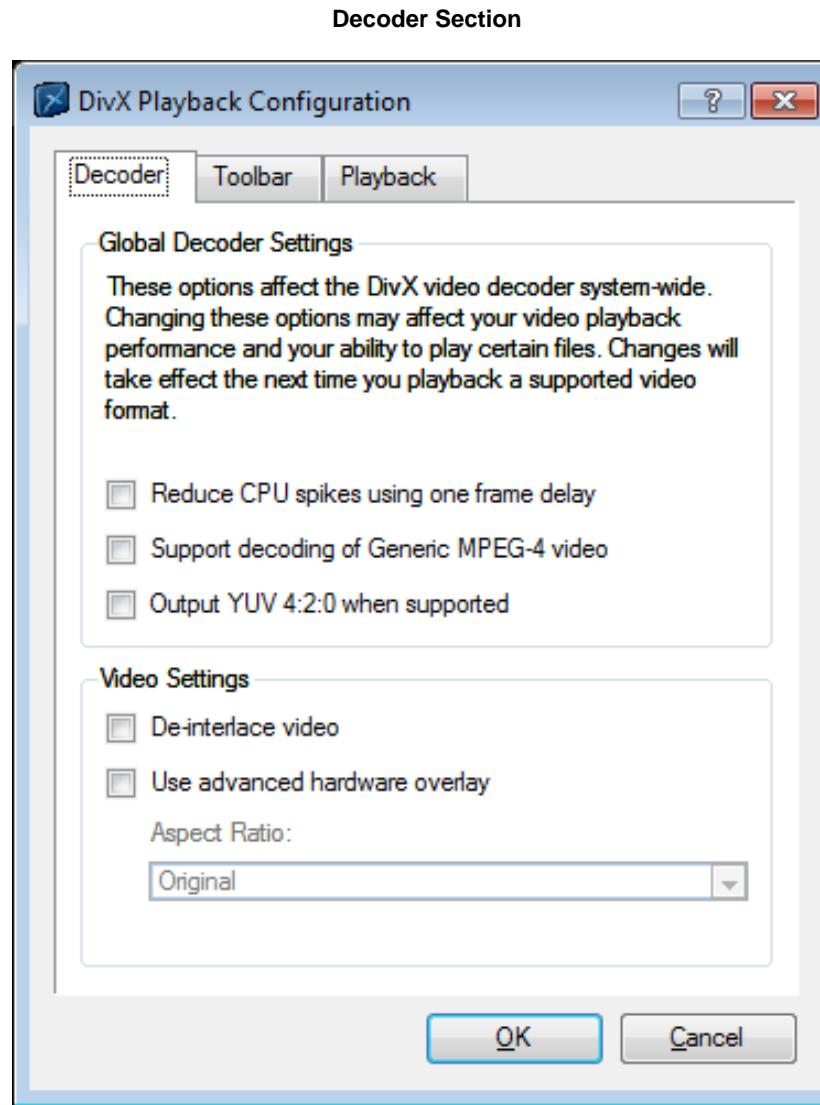
Video Section



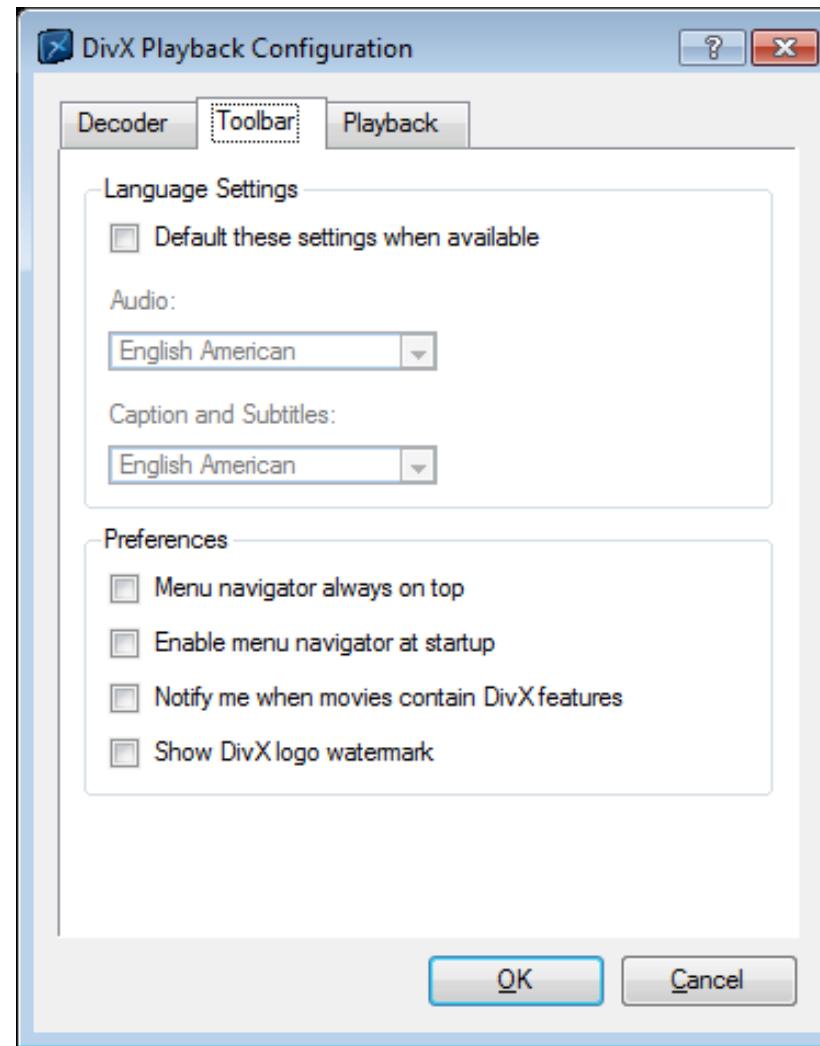
38. In the Windows START open **DivX folder**, then open the **DivX Codec** folder, and open **Decoder Configuration Utility**



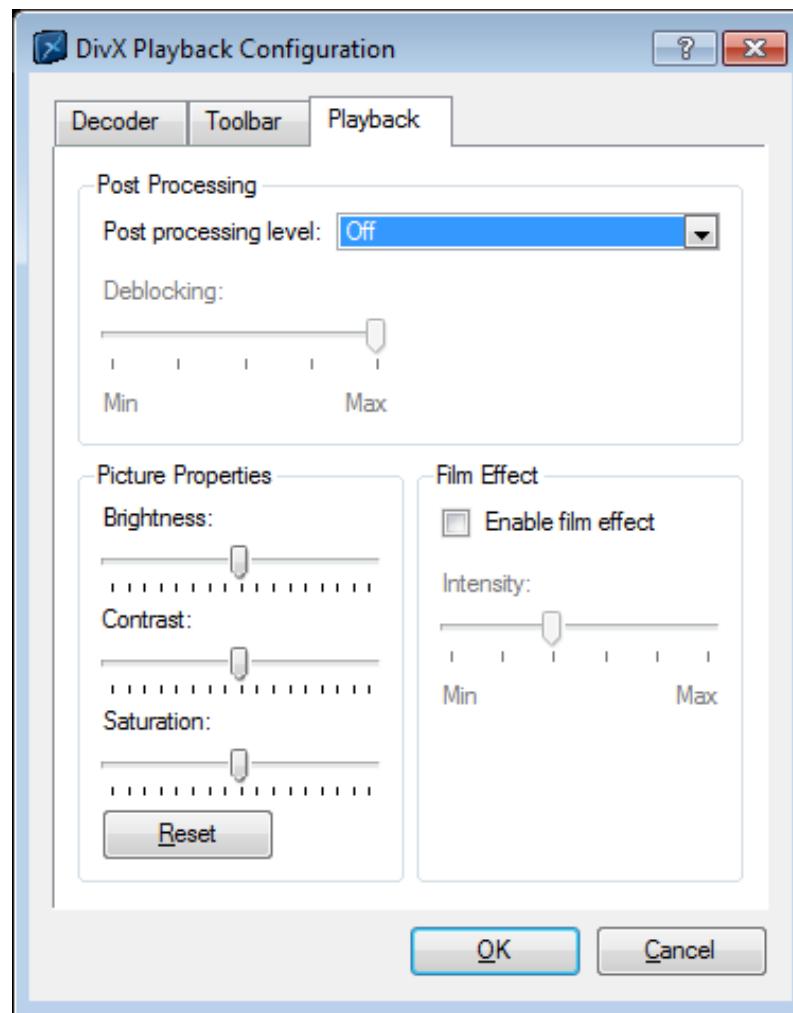
39. Clicking on **Decoder Configuration Utility** you will open the **DivX Playback Configuration** panel. Set the parameters as in the following pictures



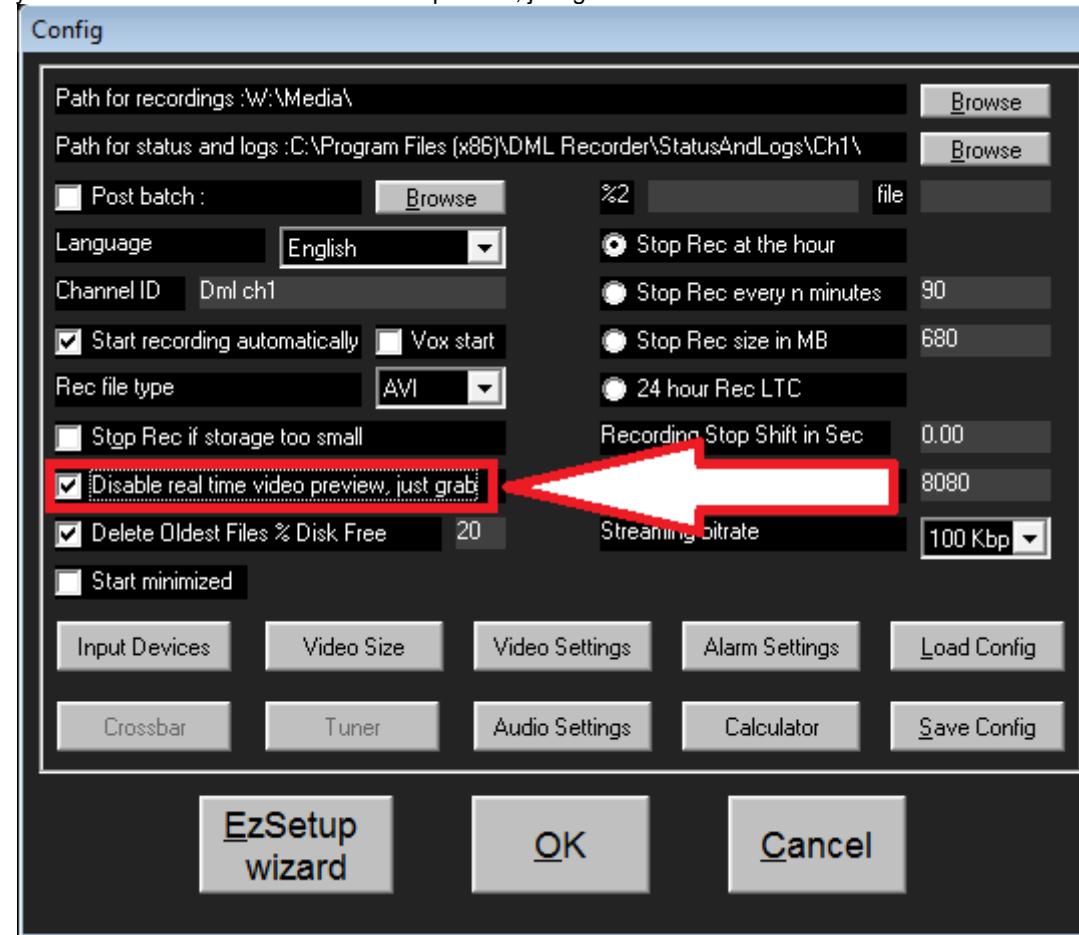
Toolbar Section



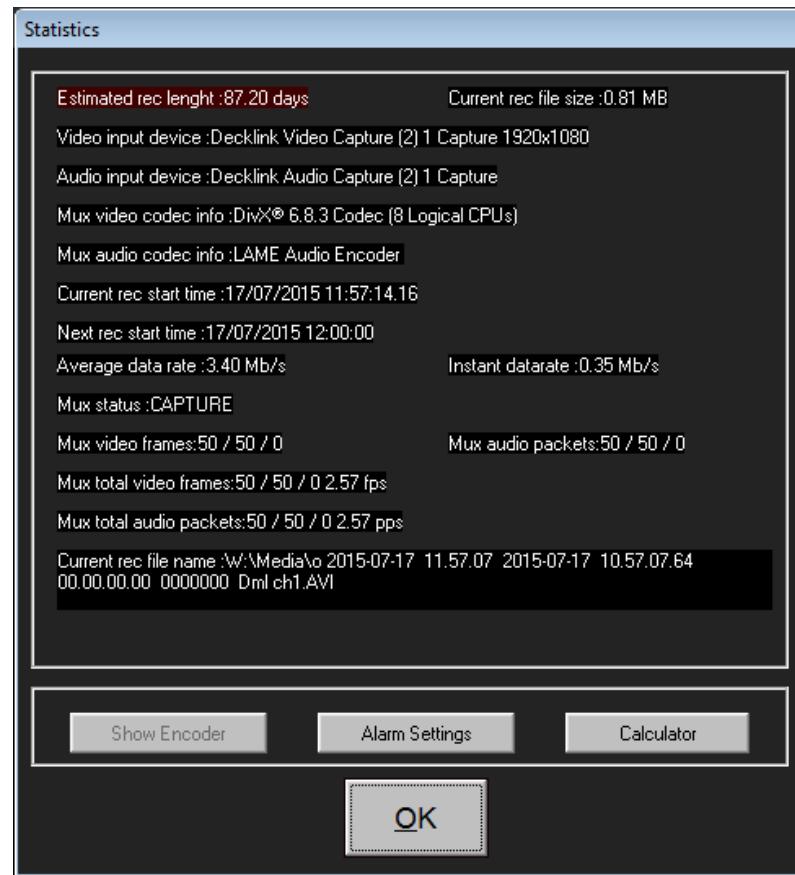
Playback Section



40. To have a lower use of your CPU you can check "Disable real time video preview, just grab":



41. Click on Stats on the main DMLRecorder window to read all the DMLRecorder Statistic Values

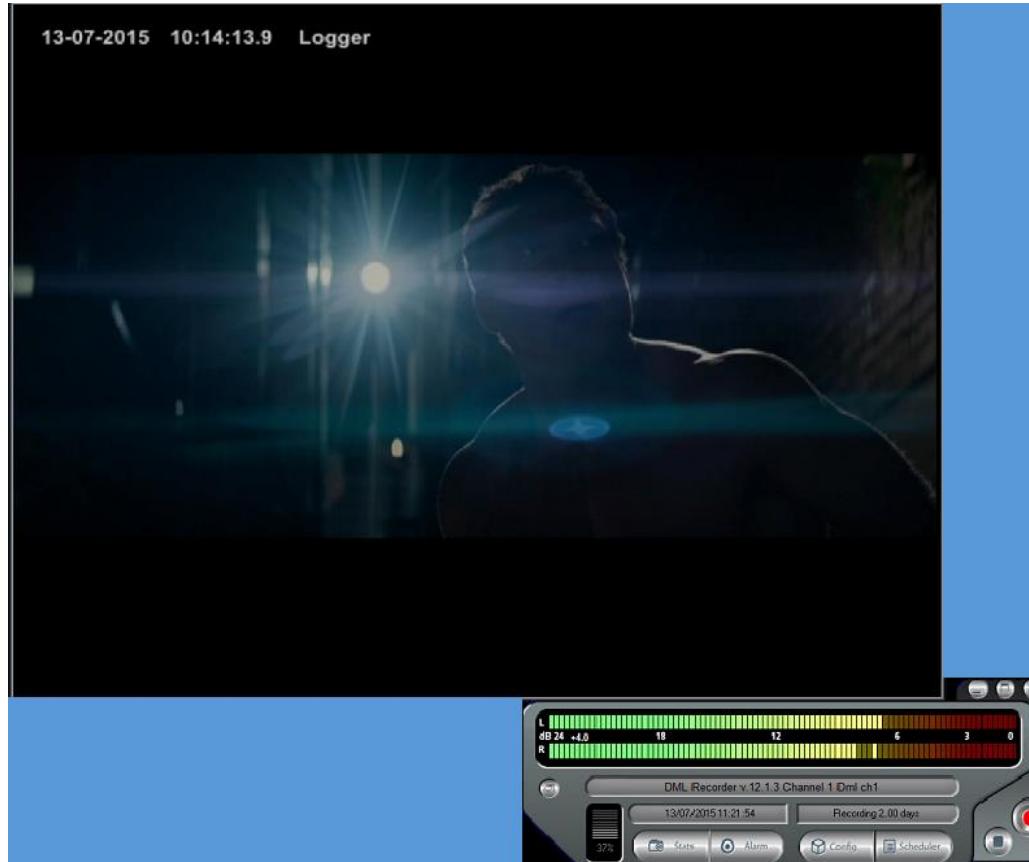


4.1.2 DESCRIPTION OF BASIC FUNCTIONS

The DML Recorder application can be launched from the Pc desktop, by clicking the relevant icon. Installshield will automatically add an automatic start of the application in the Windows startup menu.

Once launched, the DML Recorder will automatically start recording, according to settings made in the CONFIG mask.

The main Recorder window reproduces the video source and shows the input audio level on Vu Meters. It is recommended to adjust the audio source volume so that meters never hit the red zone.



At the bottom, three fields display main data related to recording:

- The first field (at the top) is active when launching the DML Recorder application and notify about loading of filters and software components for DML Recorder operation. It also displays error messages in the event of malfunctioning. Double clicking this field opens the LOG window.
- The second field show current time and date. Time information is derived from Pc clock, which is kept updated from the GPS time signal.
- The third field (on the right side) displays the target recording days (as set by the user) and the real recording duration (switched), as calculated, second by second, on the basis of the actual compressed video bit rate. Real recording duration will be equal or longer than the target duration.

4.1.3 DESCRIPTION OF MAIN WINDOW CONTROLS



It runs recording. In particular, recording is on when REC button colour is bright red, while it is stopped (i.e. the STOP button has been pressed) when REC button colour is pink (light red). Recording is by default engaged when launching the Recorder (see also the CONFIG mask for further settings). Every time recording task is resumed, a new A/V file is created. Clicking on the button when in Rec mode issues a SWITCH command, which forces a new file to be created and the old one to be closed.



It stops recording. Every time the Recorder stops, the current A/V file being recorded is closed. When recording is stopped, REC button colour is pink/light red.



It opens a dedicated mask (STATISTICS) which shows the current status of main recording parameters (see relevant Section). The STATS button can be pressed while recording is engaged.



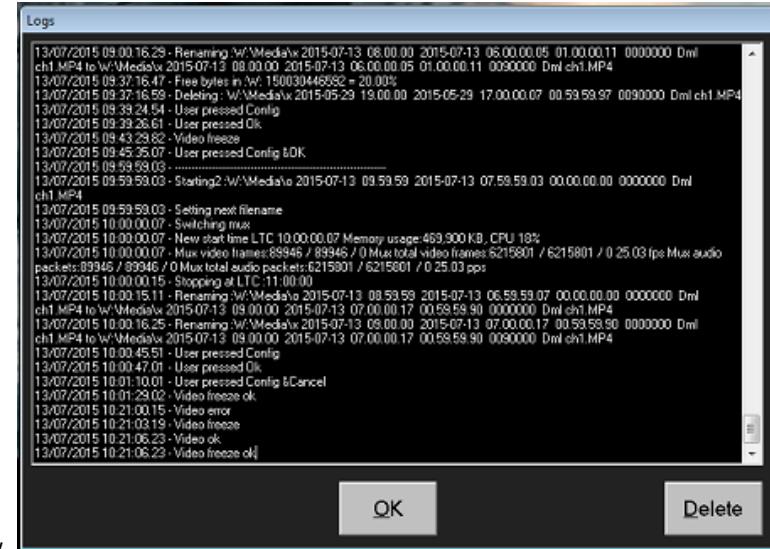
The 'ALARM' label blinks and changes its size whenever one or multiple problems are detected. If 'ALARM' label size is constant and it doesn't blink, the Recorder runs properly. The ALARM button recalls a dedicated window that displays the current status of main system parameters (see relevant Section).



It opens the dialogue mask for general system configuration. The CONFIG button is enabled only when recording is stopped.



It opens the recording scheduler window, with the purpose of enabling automatic stop and start of dml recording according to date and time.



Clicking on this button opens the log file of the DML recorder. As shown in the next window.



When Windows Media Encoder is enabled in config menu, this icon opens the dialog window for checking encoder status, as shown in next window.



4.1.4 DML RECORDER - NAME FILE DESCRIPTION

The name of DML Recorder files contains various information concerning their status, date and time of creation, duration and Recorder name. Here an example:

x 2015-07-10 10.00.00 2015-07-10 08.00.00.05 01.00.00.01 0090000 Dml ch1 .MP4

The file name format is as following:

o/x YYYY-MM-DD hh.mm.ss YYYY-MM-DD HH.MM.SS.DDS HH.MM.SS.DDS zzzzzzzz XXXXXX .yyy

Where:

| | |
|--------------------|--|
| o/x | The 'x' mark indicates the file has been correctly created (<i>header</i> is complete) and denotes a VALID recording. The 'o' mark indicates an improperly created file (<i>header</i> uncompleted). |
| YYYY-MM-DD | Recording start date in the extended format YEAR – MONTH – DAY |
| hh.mm.ss | Recording local start time |
| YYYY-MM-DD | Recording start date in the extended format YEAR – MONTH – DAY |
| HH.MM.SS.HS | GMT(Greenwich Mean Time) start hour in the extended format HOUR.MINUTES.SECONDS.HUNDREDTHS OF A SECOND. The GMT format is day-light season invariant |
| HH.MM.SS.HS | File duration in the extended format HOURS.MINUTES.SECONDS.HUNDREDTHS OF A SECOND |
| zzzzzzzz | It represents the frames number for video files. It is 0000000 for audio files |
| XXXXXX | It shows the DML Recorder name (or Channel ID) |
| .yyy | File extension, as stated in the CONFIG mask |

The DML Recorder appends to each A/V file a 19 Byte field containing all data (duration, start time and data, etc) associated with the file itself. This way, even if the file is renamed, the DML Player can always identify files to be played and recover their time/data information

4.2 STATISTICS ('STATS' WINDOW)

The STATS button opens the STATISTICS window, showing all main recording parameters. The window is refreshed every second.



ESTIMATED REC LENGTH

It shows the actual recording days. This value is calculated at every second on the basis of Average Data Rate. If the value is lower or higher than user preset in the alarm settings, DML generates an alarm. Normally, under optimal operating conditions and VBR compression formats, the estimated (projected) recording duration may be slightly longer than the target one.

| | |
|-------------------------------|--|
| CURRENT REC FILE SIZE | It shows the actual size of A/V file being recorded. |
| VIDEO INPUT DEVICE | It shows the actual video input device on your video card |
| AUDIO INPUT DEVICE | It shows the actual audio input device on your audio card |
| MUX VIDEO CODEC INFO | It shows current video codec settings |
| MUX AUDIO CODEC INFO | It shows current audio codec settings |
| CURRENT REC START TIME | It displays the starting time of current recording. By default, the DML Recorder creates a new file at the beginning of each hour (opening at XX.00.00 and closing at XX.59.59, where XX indicates the hours). Further settings on recording start are available from the CONFIG window (see relevant Section). |
| NEXT REC START TIME | It shows the start time of next recording file, according to settings done in the CONFIG window. By default, the DM Recorder creates a new file at the beginning of each hour (opening at XX.00.00 and closing at XX.59.59, where XX indicates the hours). |
| AVERAGE DATA RATE | It shows the overall Data Rate (audio + video) being transferred on disks. It is refreshed at every second on the basis of size of file being recorded and of recording start time. On the basis of average data rate, total disk capacity is calculated and if out of alarm parameters, an alarm will be issued. Alarms are issued after 10 minutes of recording to let average parameters stabilize. |
| INSTANT DATA RATE | It shows the overall Data Rate (audio + video) being transferred on disks. It is refreshed at every 5 seconds on the basis of size of file being recorded in the last 5 seconds. An alarm will be issued if value goes below Instant Data Rate Threshold specified in alarm settings. |

| | |
|--------------------------------|---|
| MUX STATUS | It shows status of the capturing engine |
| CURRENT REC FILE NAME | It shows the complete name and path of file being recorded. It is the same name shown in the archive (see next Paragraph). |
| MUX VIDEO FRAMES | It shows the current count for the video frames passed to the encoder of the current file. It shows passed/rejected/dropped frames. Rejected and dropped frames are symptom of unhealthy system or configuration. |
| MUX AUDIO PACKETS | It shows the current count for the audio packets passed to the encoder of the current file. It shows passed/rejected/dropped frames. Rejected and dropped frames are symptom of unhealthy system or configuration. |
| MUX TOTAL VIDEO FRAMES | It shows the current count for all the video frames passed to the encoder since the last input device reset. It shows passed/rejected/dropped frames. Rejected and dropped frames are symptom of unhealthy system or configuration. |
| MUX TOTAL AUDIO PACKETS | It shows the current count for all audio packets passed to the encoder since the last input device reset. It shows passed/rejected/dropped frames. Rejected and dropped frames are symptom of unhealthy system or configuration. |
| SHOW ENCODER | When Windows Media Encoder is enabled in config menu, this button opens the dialog window for checking encoder status. |

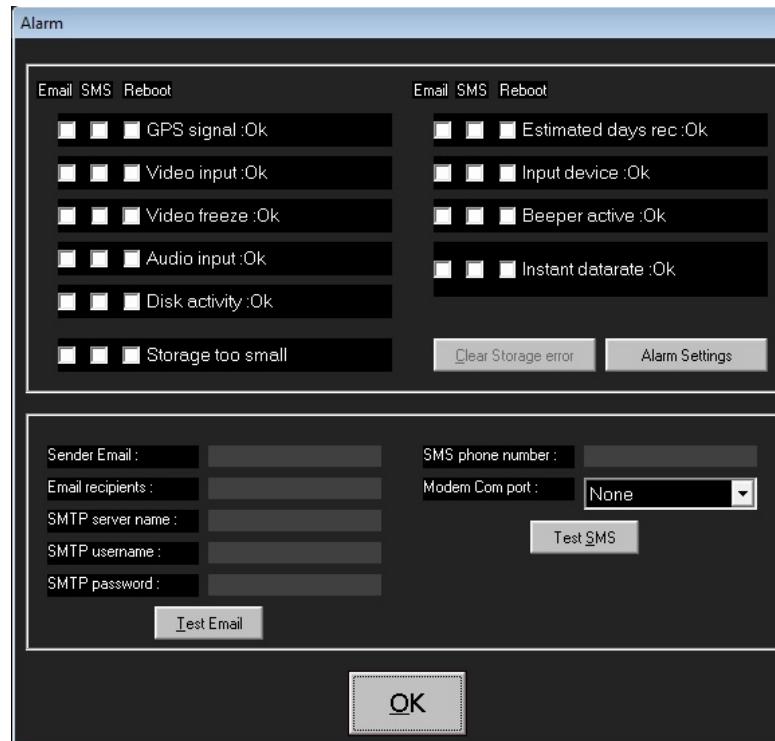
ALARM SETTINGS

This button opens the DML Recorder **Alarm Settings** panel.

CALCULATOR

This button opens the DML recorder calculator window, as described in dedicated section.

4.3 ALARMS ('ALARM' WINDOW)



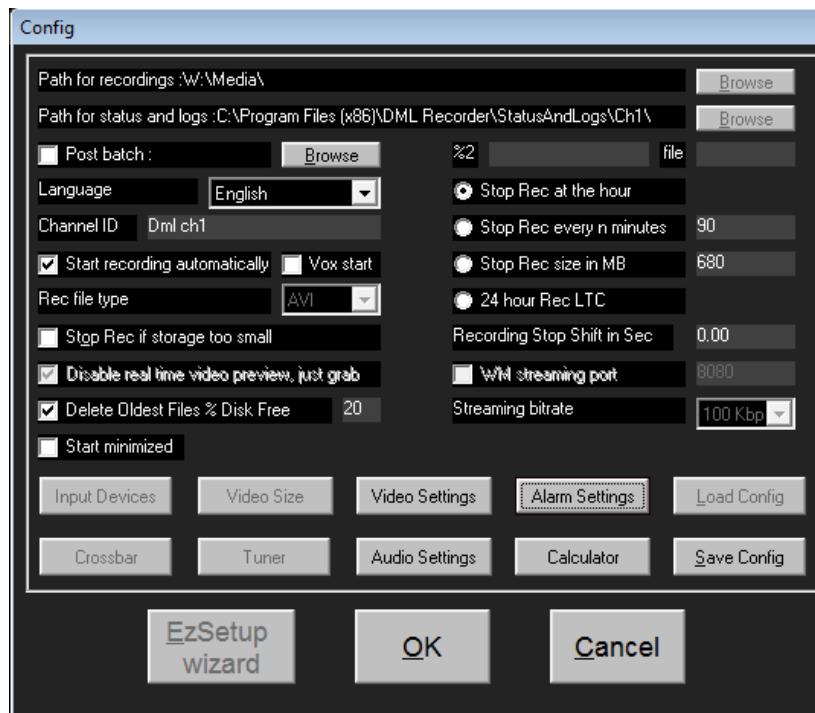
The ALARM window (which is displayed when pressing the ALARM button on the main screen) shows the status (OK or ERROR) of basic DML Recorder operating elements, according to following table, which also serves as simple 'troubleshooting' guide. For every alarm you have, you can decide if you want to receive an Email, an SMS, and if you want to reboot it.

| | |
|-------------------|---|
| GPS SIGNAL | When OK, the GPS signal recovered by Sat Time Synchronizer receiver is strong enough to get a valid time reference. The ERROR condition corresponds to having Red and Yellow lights on traffic-light Icon on Sat Time Synchronizer control software |
|-------------------|---|

| | |
|----------------------------|--|
| VIDEO INPUT | When OK, the video signal at the DML input is Valid. The DML Recorder checks Luminance level of one pixel out of eight on the image at the input every 5 seconds. If all Pixel luma value stays under the specified threshold and for the specified time as is set in the alarm settings window the input video signal is considered absent. The parameter <i>Safe Guard Area</i> (<i>alarm settings</i> window) defines the image area where the control is applied as a horizontal band on the video window. This way, You may prevent the Recorder from applying the luminance control to permanent image elements, such as station Logos or <i>Time Stamping</i> labels. |
| VIDEO FREEZE | The Recorder analyze the video input signal and generates ERROR in the event there is a 30 seconds frozen video. |
| AUDIO INPUT | The Recorder analyzes Vu Meter activity (either Right or Left) and generates an ERROR in the event there are no audio peaks beyond a stated audio threshold for more than the specified time in the alarm settings window. |
| DISK ACTIVITY | DML Recorder analyzes if there is any disk activity on Media drive. Otherwise an alarm is issued. |
| STORAGE TOO SMALL | If the storage is to small to contain the minimum days of recording specified in the alarm settings window, an alarm is issued. This alarm has memory, and to clear the error the Clear storage button is to be pressed. Recording stops automatically if corresponding parameter is set in the Config window. |
| ESTIMATED DAYS REC | When OK, indicates the average A/V Data Rate does not exceed the parameters set in the alarm settings window, both for minimum and maximum days range. |
| INPUT DEVICE | Indicates that input capture device has been initialized correctly |
| BEEPER ACTIVE | When OK, the Beeper built-in into the Control Panel is enabled. This Beeper sounds as soon an Alarm (no matter of its type) is generated. To mute the Beeper, press the encoder (rotative control) on the Control Panel. |
| INSTANT DATA RATE | When OK, indicates that current instant datarate is above threshold specified in alarm settings window. |
| CLEAR STORAGE ERROR | When a "Storage too small" error is issued, error is retained even if datarate lowers under the acceptable threshold. Press this button to reset error status |
| ALARM SETTINGS | Opens the Alarm settings Window to let user configure all alarm threshold parameters. |
| SENDER EMAIL | Insert the email address from which you send alarms. |
| EMAIL RECIPIENTS | Insert all email addresses to be advised when an alarm up rises. Recipients should be separated by the ";" sign. |
| SMTP SERVER NAME | Specify the name of the SMTP server to be used to send email notifications |
| SMTP USERNAME | Insert the SMTP mail Username |
| SMTP PASSWORD | Insert the SMTP mail Password |
| TEST EMAIL | Press this button to instantly send an email to the specified recipients for testing purposes |

| | |
|-------------------------|--|
| SMS PHONE NUMBER | Specify the cellular phone number to which alarm notifications will be sent |
| MODEM COM PORT | Specify the com port to which the GPRS modem (optional) is connected. |
| TEST SMS | Press this button to instantly send a SMS to the specified phone number for testing purposes |

4.4 'CONFIG' WINDOW



PATH FOR RECORDINGS Specifies the folder where all media files are captured. To view files from LAN this folder must be in a shared drive. DML player must point to this folder.

PATH FOR STATUS AND LOGS Specifies where DML stores log files, current image, current status file. To view status with DML monitor application, this folder must be in a shared drive. DML monitor must point to this folder.

In order to guarantee best DML Recorder operation, it is highly recommended to save A/V files in Partitions or Volumes distinct from the Operating System ones.

POST BATCH Enable/Disable to open a batch file after the recording creation

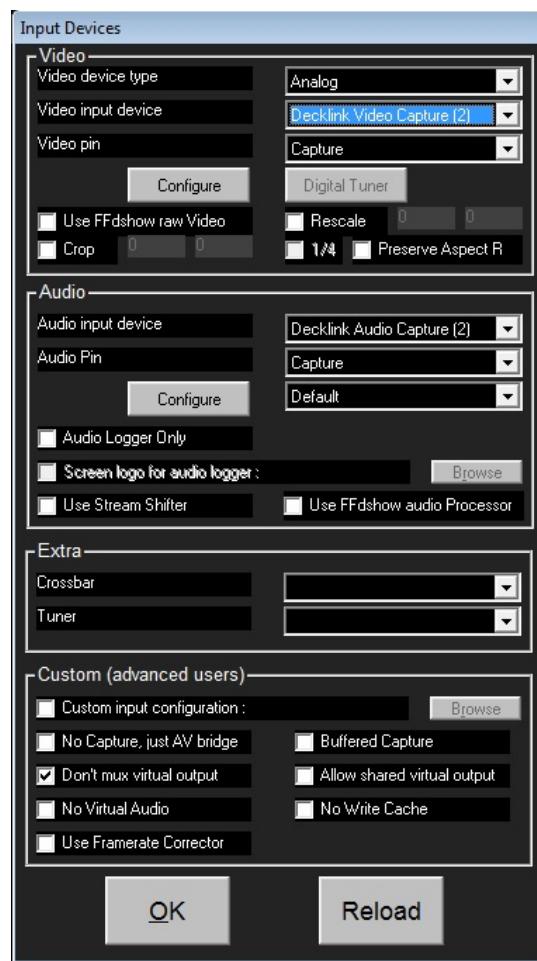
| | |
|--|---|
| BROWSE | Browse your folders to point your batch file |
| %2 | Batch file second parameter. The %1 parameter is filled in by the same batch file with the original a/v file |
| FILE | File extension of the new file |
| LANGUAGE | It sets the language used in all DML Recorder windows and masks. Restart application for new setting to take effect. |
| CHANNEL ID | It denotes the DML Recorder name, as it appears on all recorded files and throughout DML Player use. Normally, it is the name of the Tv station / broadcaster or the channel frequency being recorded (f.i., BBC ONE, CNN, BLOOMBERG SAT, etc). |
| START RECORDING AUTOMATICALLY | When selected, recording is automatically engaged when launching the DML Recorder application |
| VOX START | Enable this parameter to start the capture, when the DML Recorder listens for a dB level higher than the threshold |
| REC FILE TYPE | It is the extension of A/V files created by the Recorder. The chosen extension must match the audio/video coding formats. |
| STOP REC IF STORAGE TOO SMALL | If storage is too small for the selected days duration, capturing process is stopped automatically to preserve recordings. |
| DISABLE REAL TIME VIDEO PREVIEW WINDOW. JUST GRAB | If selected, the real time video preview is not shown on main window. You will have only a grab sequence(less CPU USAGE) |
| DELETE OLDEST FILE % DISK FREE | If selected, DML Recorder deletes oldest file to have a free disk percentage specified by the user |
| START MINIMIZED | If selected, DML Recorder starts minimized |
| STOP REC AT THE HOUR | When selected, DML Recorder creates a new file at the beginning of each hour (opening at XX.00.00 and closing at XX.59.59, where XX indicates the hours). This is the recommended operating mode (pre-set by default). The following numeric entry defines a recording preroll to compensate capture delays. For multichannel configurations a different negative value is suggested so switch is never at the same time. |
| STOP REC EVERY n MINUTES | When selected, allows to set the max duration of each recording file |

| | |
|------------------------------------|---|
| STOP REC SIZE IN MB | When selected, allows to set the max size of each recording file. This may be proven useful when creating files for removable supports such as CD ROM and DVDs. |
| 24 HOUR REC LTC | If selected, the DML records 24 hours based on the local time and no the GMT time. |
| RECORDING STOP SHIFT IN SEC | If you have different DML Recorder instances working together, for every one of them you can select a little stop shift in second, so they restart the recordings progressively without stress for the CPU. |
| WM STREAMING PORT | If checked, it enables the video streaming on selected port (normally 8080, the one used by internet) |
| STREAMING BITRATE | Sets the video stream bitrate. |

4.4.1 EZ SETUP WIZARD

EZSetup is a wizard which will guide you to the DMLRecorder configuration. Read the “First DML Configuration”(4.1.1 section) in this manual. It works in the same way. Remember that at the end of the wizard the system will reboot.

4.4.2 INPUT DEVICES



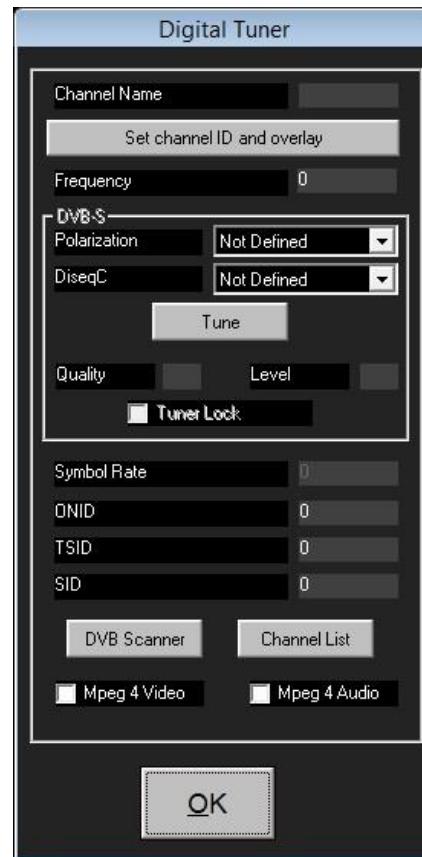
| | | |
|-------|---------------------------------|---|
| VIDEO | Video device type | Set if you want to capture an Analog signal or a Digital signal |
| | Video input device | Set the video device used as input |
| | Pin video | Set the output pin for the selected video device |
| | Configure | Set your Video Input Device settings |
| | Digital Tuner | If you have selected a DVB signal in the Video Device Type, from this button you can select the digital video signal you want to record.(*) |
| | Audio input device | Set the audio device used as input. It can be the same of video device |
| AUDIO | Pin audio | Set the output pin for the audio device selected. It must be different from the video pin |
| | Only audio logger | Enable / Disable only audio logger mode |
| | Audio preview | Enable / Disable audio preview. Audio preview function, if enabled, may cause AV out of synch, depending on MB hardware. |
| | Picture for audio logger | Set the static image used during audio logging |
| | Crossbar | Select the crossbar(if available) |
| EXTRA | TUNER | Select which TUNER (if available) you want to use |

4.4.2.1 DIGITAL TUNER

From Config>Input Devices you can also select a digital Video device type. In the following example we selected the DVB-T standard to capture a digital terrestrial tv channel.

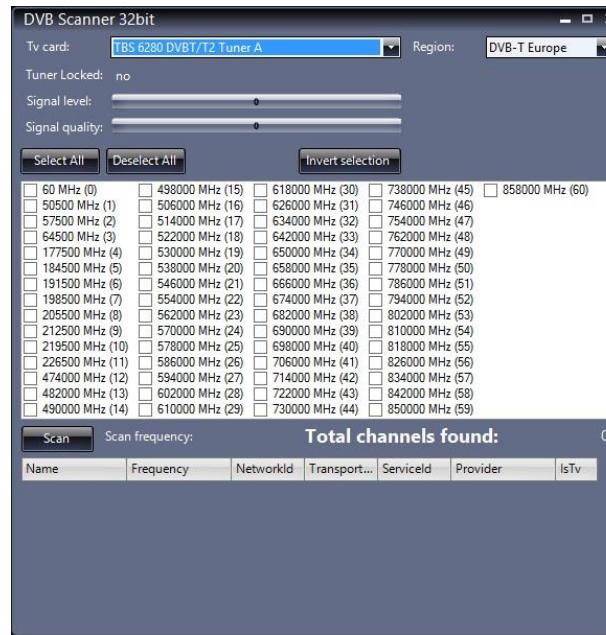


By clicking on **Digital Tuner** you can set all channel parameters.

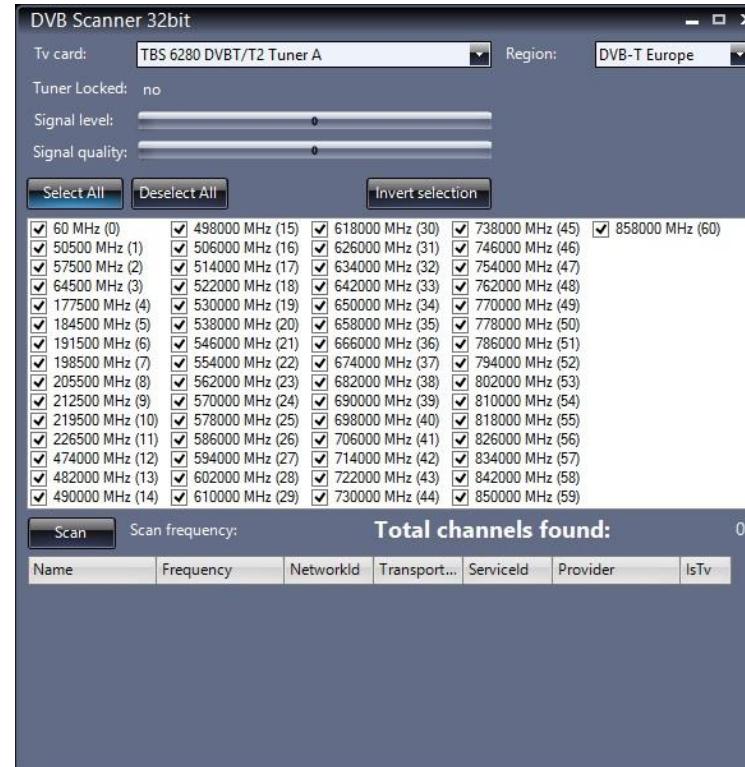


By clicking on **DVB Scanner** you can scan all available digital terrestrial televisions.

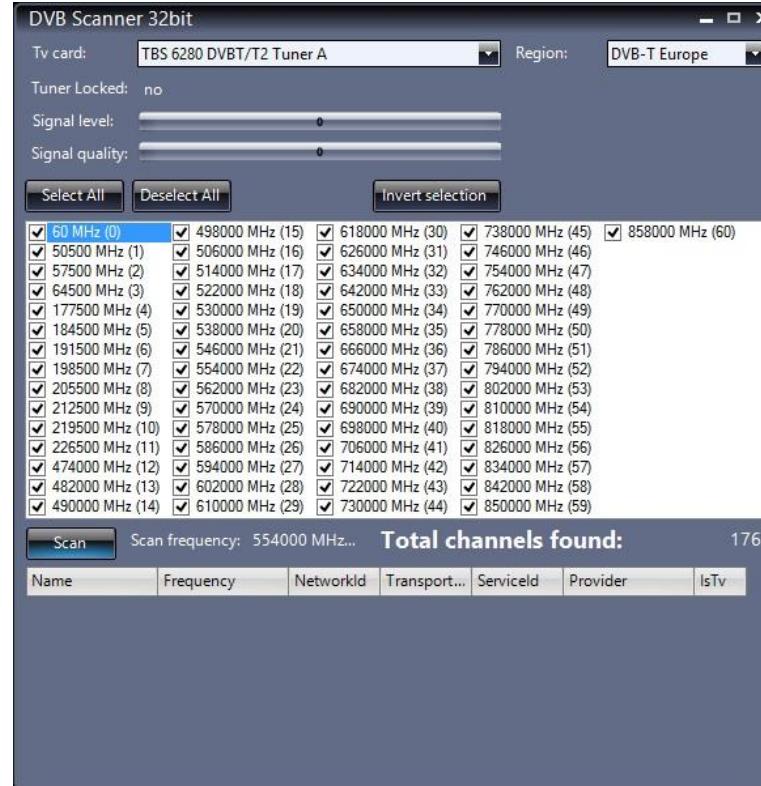
Click on **Yes** to confirm the current input device scanning.



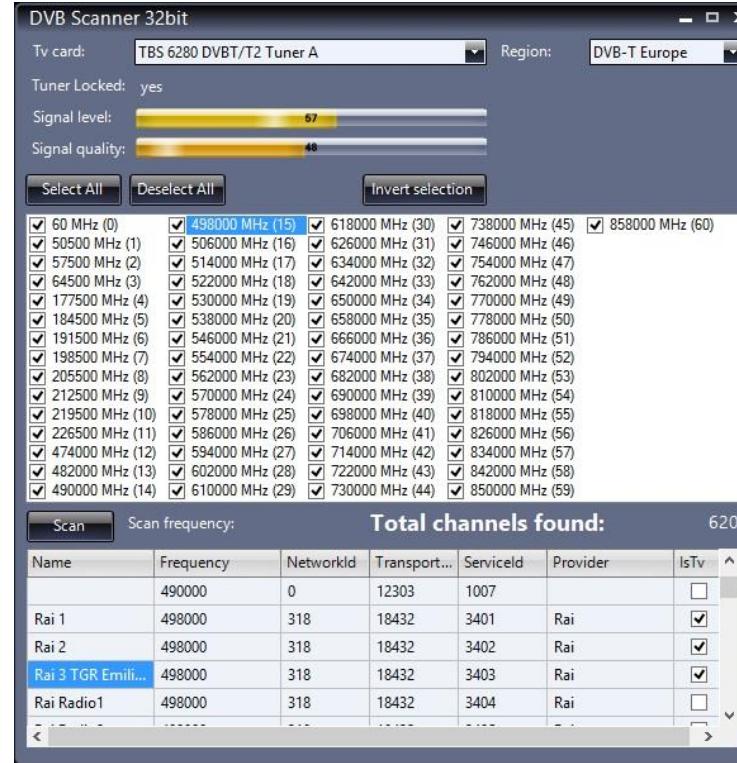
Click on **Scan** to start the selected frequencies scanning



You will see the frequencies scanning progress under the **Total channels found** index.



Select the interested frequency and select the channel to record in the bottom list.

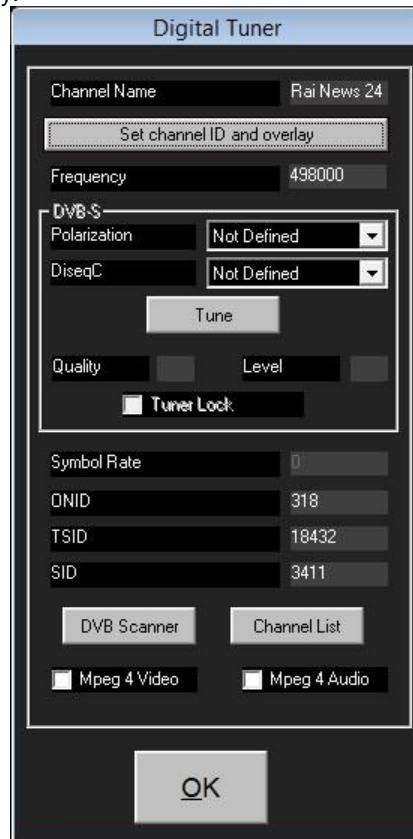


Then, click on OK to start the channel capture.

| DVBT Channels | | | | | | | | | |
|-----------------|----------------|--------|----|------|-----|---------|-----------|---------|---|
| Channel Name | Provider | Freq. | BW | R/TV | FTA | Network | Transport | Service | ▲ |
| Rai News 24 | Rai | 498000 | 8 | TV | Y | 318 | 18432 | 3411 | |
| Rai Radio1 | Rai | 498000 | 8 | R | Y | 318 | 18432 | 3404 | |
| Rai Radio2 | Rai | 498000 | 8 | R | Y | 318 | 18432 | 3405 | |
| Rai Scuola | Rai | 546000 | 8 | TV | Y | 276 | 2 | 8564 | |
| Rai Sport 1 | Rai | 546000 | 8 | TV | Y | 318 | 2 | 8561 | |
| Rai Storia | Rai | 626000 | 8 | TV | Y | 318 | 5 | 8596 | |
| Real Time | Persidera | 682000 | 8 | TV | Y | 29 | 516 | 44 | |
| Rete Alta | NoName | 634000 | 8 | R | Y | 8572 | 12400 | 4 | |
| Rete4 | Mediaset | 698000 | 8 | TV | Y | 272 | 940 | 4004 | |
| Rete4 HD | Mediaset | 594000 | 8 | R | Y | 272 | 905 | 2104 | |
| SPORT 1 | Persidera | 690000 | 8 | TV | Y | 29 | 512 | 61 | |
| SPORT 2 | Persidera | 746000 | 8 | TV | Y | 29 | 514 | 62 | |
| SPORTIVAMENTE T | TSM2 | 562000 | 8 | TV | Y | 8572 | 19573 | 3 | |
| STAR LUXE | San Marino RTV | 714000 | 8 | TV | Y | 8572 | 18974 | 88 | |
| STAR TV | | 562000 | 8 | TV | Y | 8572 | 19573 | 12 | |

OK

Click on **Set channel ID and overlay** to fill informations on the overlay.

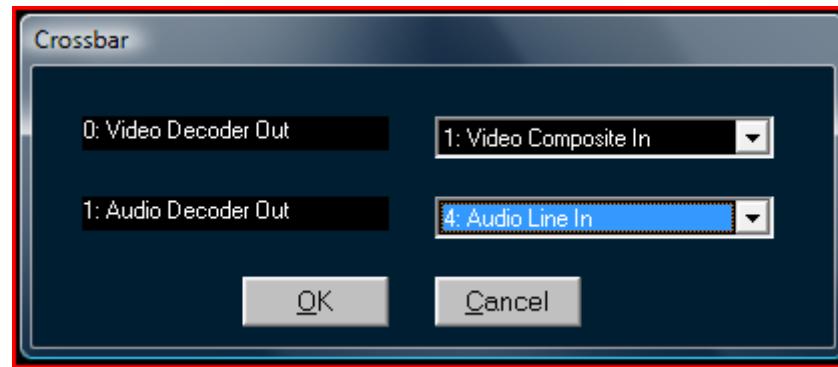


Click on **OK** to confirm the **Digital Tuner** settings

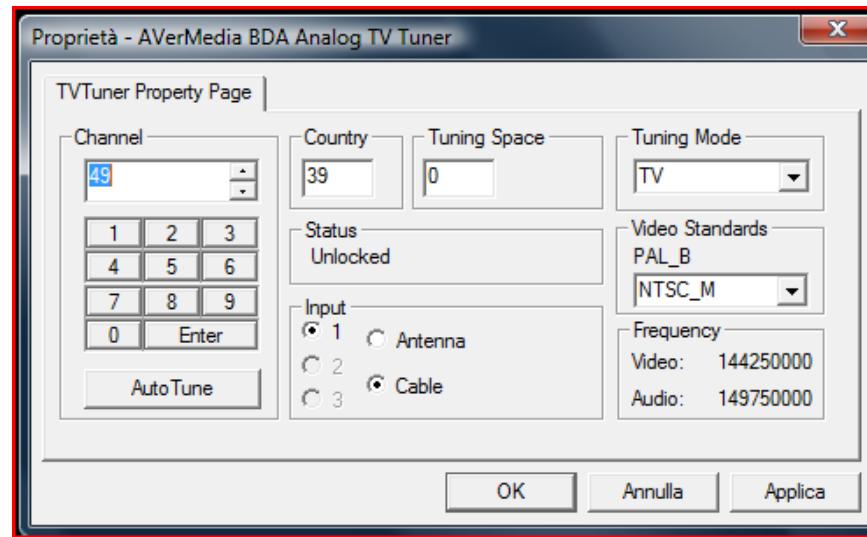
In the main DML Window click on **REC** to start the record as the following picture



4.4.3 CROSSBAR



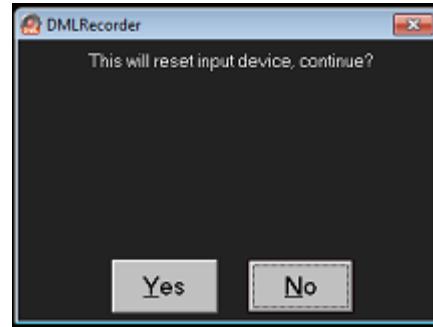
If you are using an analogic video card with more than one input, from the crossbar section you can select the video input and the audio input to use.

4.4.4 TUNER

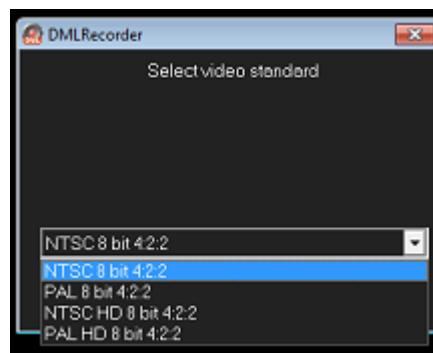
If you have an analogic video card from Tuner section you can select channel, country, video standards from Tuner properties.

4.4.5 VIDEO SIZE

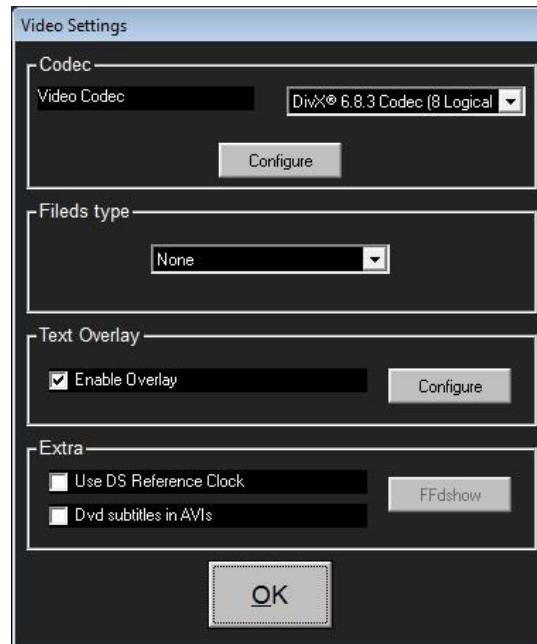
This button will initialize video input device to specified Video Standard



Select the video standard of your capture

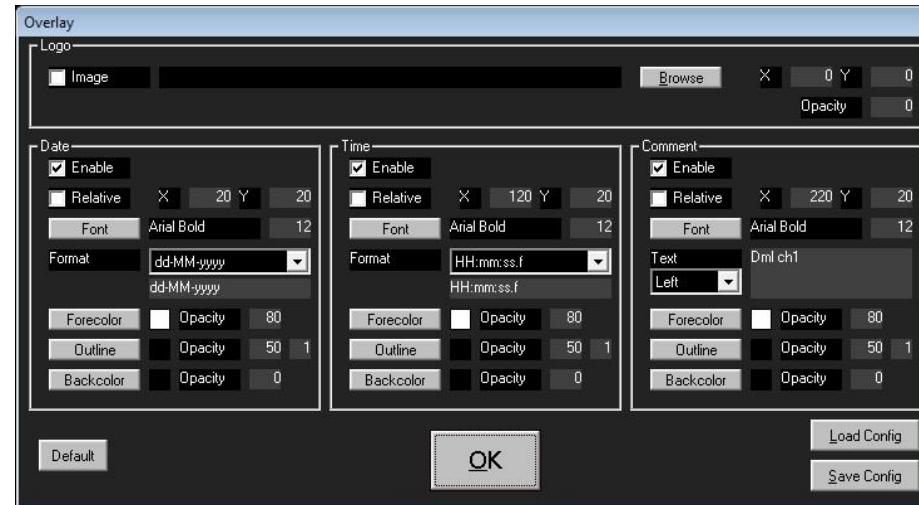


4.4.6 VIDEO SETTINGS



| | | |
|---------------------|-------------------------------|--|
| CODEC | Codec video | Set the video codec |
| | Configure | Set Video codec parameters |
| FIELDS TYPE | | Set the fields type (for interlaced modes) |
| TEXT OVERLAY | ENABLE OVERLAY | Enable / Disable the text overlay |
| | CONFIGURE(*) | Shows the font configuration for on screen display |
| EXTRA | Use DS reference clock | Enabled/disable Microsoft reference clock (Use only for debug purposes) |
| | DVD Subtitle in AVI | Enable / Disable DVD subtitles into the AVI file |
| | FFdshow | From this button you can set ffdshow parameters If you installed the ffdshow Video Codec , and you also set the ffdshow in the initialization phase. |

(*) CONFIGURE TEXT OVERLAY SETTINGS

**LOGO****IMAGE**

Decide if you want to enable/disable the logo

BROWSE

Browse your PC or your network for the right logo image. Visible only if you check the **IMAGE** checkbox

X

Logo top left x-coordinate

Y

Logo top left y-coordinate

OPACITY

It rules the logo opacity level:

opacity = 0(invisible)

opacity = 100(fully visible)

| | | |
|------|------------------|--|
| DATE | ENABLE | Enable date displaying |
| | RELATIVE | Check this box if you want that your top left date x-coordinate and y-coordinate are connected to the logo position |
| | X | Date top left x-coordinate |
| | Y | Date top left y-coordinate |
| | FONT | Date Font and Date size |
| | FORMAT | Date format: dd-MM-yy dd-MM-yyyy MM-dd-yy MM-dd-yyyy Ddd dd MMM yyyy |
| | FORECOLOR | Date Forecolor |
| | OPACITY | It rules the date forecolor opacity Opacity = 0(invisible) Opacity = 100(fully visible) |
| | OUTLINE | Date outline color |
| | OPACITY | It rules the date outline opacity Opacity = 0(invisible) Opacity = 100(fully visible) in the second empty space you can decide the date outline thickness |
| | BACKCOLOR | Date backcolor |
| | OPACITY | It rules the data backcolor opacity Opacity = 0(invisible) Opacity = 100(fully visible) |

| | |
|------|---|
| TIME | <p>ENABLE Enable time displaying</p> <p>RELATIVE Check this box if you want that your top left time x-coordinate and y-coordinate are connected to the logo position</p> <p>X Time top left x-coordinate</p> <p>Y Time top left y-coordinate</p> <p>FONT Time Font and Time size</p> <p>FORMAT Time format: hh:mm tt hh:mm:ss tt hh:mm:ss.f tt hh:mm:ss.ff tt hh:mm:ss.fff tt HH:mm HH:mm:ss HH:mm:ss.f</p> <p>FORECOLOR Time Forecolor</p> <p>OPACITY It rules the time forecolor opacity Opacity = 0(invisible) Opacity = 100(fully visible)</p> <p>OUTLINE Time outline color</p> <p>OPACITY It rules the time outline opacity Opacity = 0(invisible) Opacity = 100(fully visible)</p> <p>in the second empty space you can decide the time outline thickness</p> <p>BACKCOLOR Time backcolor</p> <p>OPACITY It rules the time backcolor opacity Opacity = 0(invisible) Opacity = 100(fully visible)</p> |
|------|---|

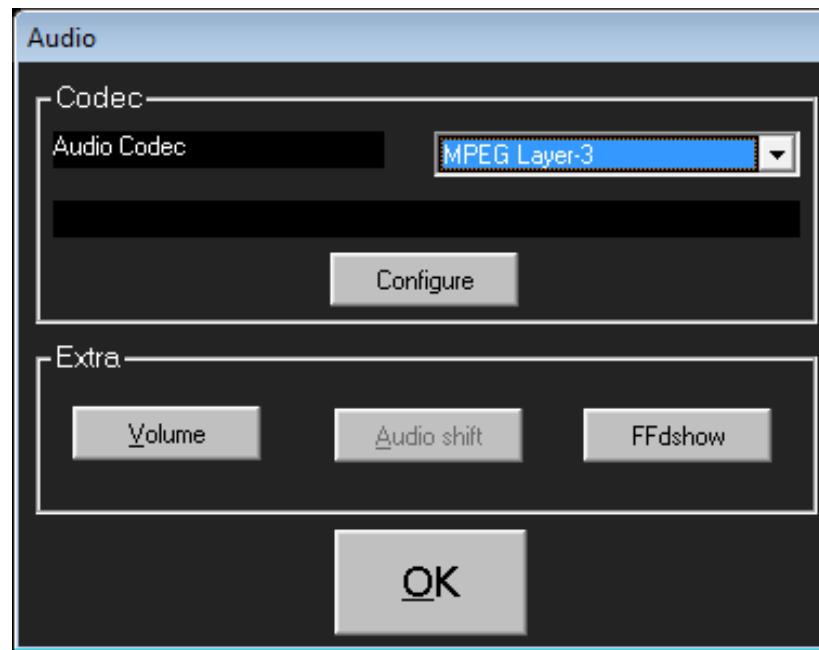
| | | |
|----------------|--|--|
| COMMENT | ENABLE | Enable Comment displaying |
| | RELATIVE | Check this box if you want that your top left comment x-coordinate and y-coordinate are connected to the logo position |
| | X | Comment top left x-coordinate |
| | Y | Comment top left y-coordinate |
| | FONT | Comment Font and Comment size |
| | TEXT | Comment text |
| | LEFT RIGHT CENTRE | Comment text position |
| | FORECOLOR | Comment Forecolor |
| | OPACITY | It rules the Comment forecolor opacity Opacity = 0(invisible) Opacity = 100(fully visible) |
| | OUTLINE | Comment outline color |
| | OPACITY | It rules the Comment outline opacity Opacity = 0(invisible) Opacity = 100(fully visible) |
| | | in the second empty space you can decide the Comment outline thickness |
| | BACKCOLOR | Comment backcolor |
| | OPACITY | It rules the Comment backcolor opacity Opacity = 0(invisible) Opacity = 100(fully visible) |

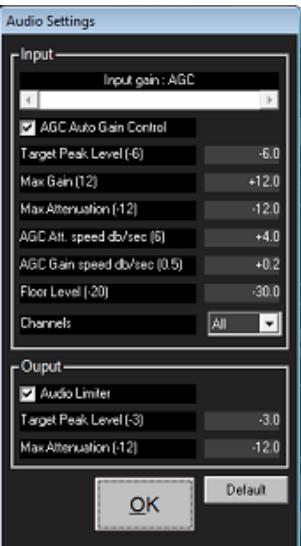
Pressing **Default** you set all the Overlay Settings at standard values.

Pressing **Save Config** you can save settings in a .ini DML Overlay Config file.

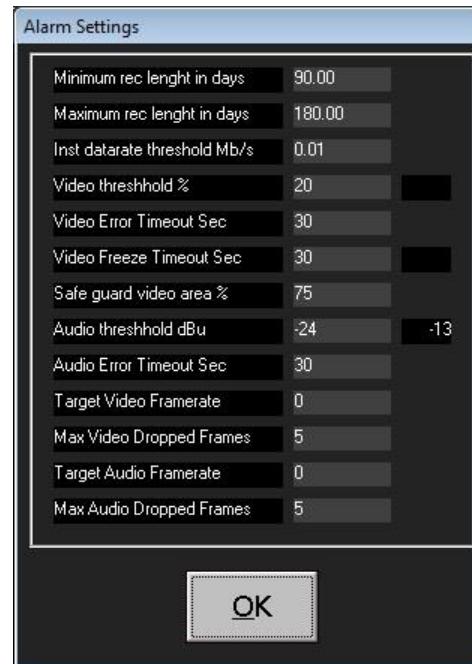
Pressing **Load Config** you can load settings from a .ini DML Overlay Config file.

4.4.7 AUDIO SETTINGS



| AUDIO CODEC | Codec Audio | Set the audio codec |
|-------------|-------------|--|
| | Configure | Set your audio codec parameters |
| EXTRA | Volume | Set the AGC settings to control your audio input gain |
| | |  |
| | Audio shift | From this button you can set the negative seconds audio shift to anticipate the start of the next recording, or the positive seconds audio shift to delay the start of the next recording. |
| | FFDSHOW | From this button you can set ffdshow parameters. If you installed the ffdshow Video Codec, and you also set the ffdshow in the initialization phase. |

4.4.8 ALARMS SETTINGS



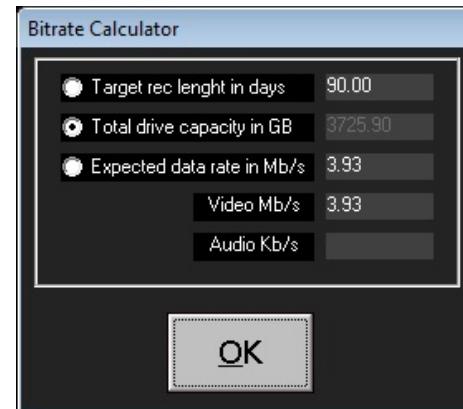
When the recording exceeds these limits, it throws an alarm.

| | |
|--|--|
| MINIMUM REC LENGTH IN DAYS | It sets the minimum threshold expressed in days of the recording total length according to available hard disk space. |
| MAXIMUM REC LENGTH IN DAYS | It sets the maximum threshold expressed in days of the recording total length according to available hard disk space. |
| INSTANT DATARATE THRESHOLD Mb/s | It sets the minimum threshold (expressed in megabits per second) for a valid instant Data Rate. |
| VIDEO THRESHOLD % | It sets the minimum threshold for a valid video signal (see also 'ALARM' window). NOTE: the small gray field on the right shows the current video level at the input (f.i., the figure shows a current input level of 88, while threshold is set to 12). For perfect threshold tuning, read out the background ('floor') noise level with the video input disconnected (or with the video source in 'fault' condition) and set the video threshold at that level. |

| | |
|---------------------------------|--|
| VIDEO ERROR TIMEOUT SEC | It sets the timeout for Video presence alarm. After the specified number of seconds, if video level is always below threshold, an alarm will be issued. |
| VIDEO FREEZE TIMEOUT SEC | It sets the timeout for Video presence alarm. After the specified number of seconds, if video is freezed, an alarm will be issued. |
| SAFE GUARD VIDEO AREA % | It defines, on each frame, the image area where the Luminance control is applied. See also 'ALARM' window – Video Input item. |
| AUDIO THRESHOLD dBu | It sets the minimum threshold for a valid audio signal (see also 'ALARM' window). NOTE: the small gray field on the right shows the current video level at the input (f.i., the figure shows a current input level of 90, while threshold is set to 80). For perfect threshold tuning, read out the background ('floor') noise level with the audio input disconnected (or with the audio source in 'fault' condition) and set the audio threshold at that level. |
| AUDIO ERROR TIMEOUT SEC | It sets the timeout for audio presence alarm. After the specified number of seconds, if audio level is always below threshold, an alarm will be issued. |
| TARGET VIDEO FRAMERATE | Desired video framerate for your target |
| MAX VIDEO DROPPED FRAMES | Max dropped video frames before the alarm starts |
| TARGET AUDIO FRAMERATE | Desired Audio packet-rate for your target |
| MAX AUDIO DROPPED FRAMES | Max dropped audio packets before the alarm starts |

4.4.9 CALCULATOR

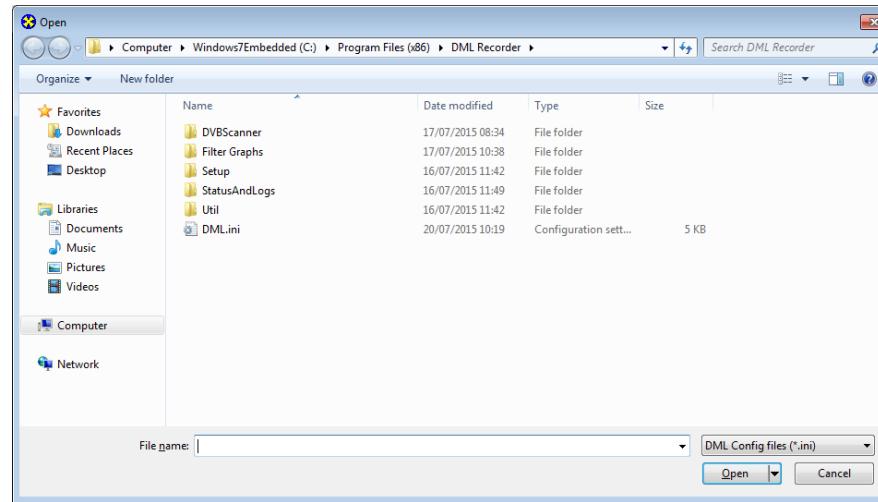
The calculator is a useful tool used to calculate recording size according to bitrate and available space



To find the result just select which parameter you want to block, than set the others parameters

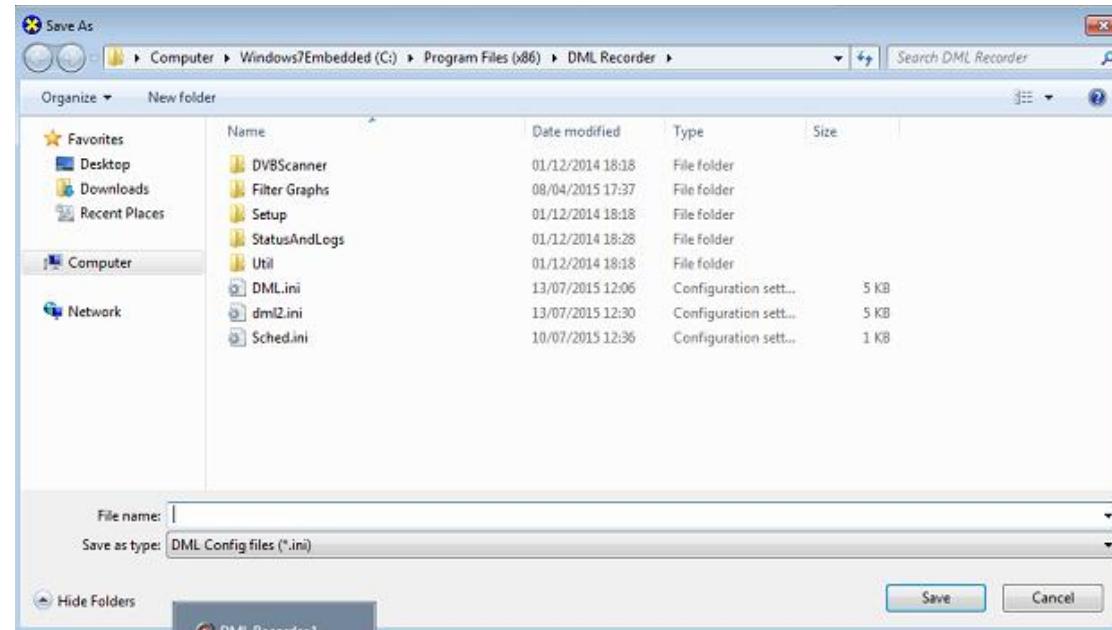
4.4.10 LOAD CONFIGURATION

Load a configuration file



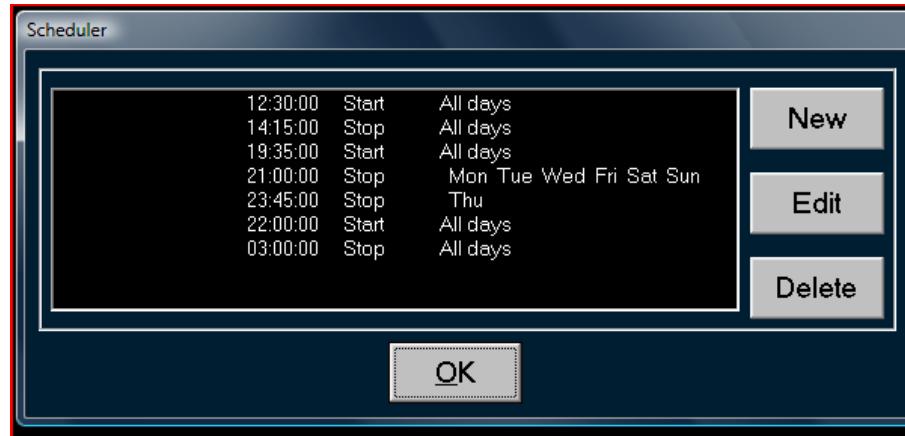
4.4.11 SAVE CONFIGURATION

Save the current configuration in a config file



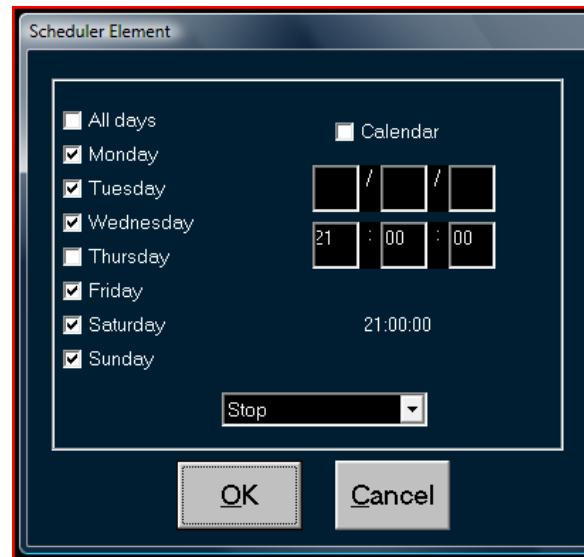
4.5 RECORDINGS SCHEDULER

DML recorder schedule allows automatic STOP and START of recordings according to specified date and time.



In the list on left, all saved schedulers are shown.

4.5.1 ADD / MODIFY A SCHEDULER ELEMENT



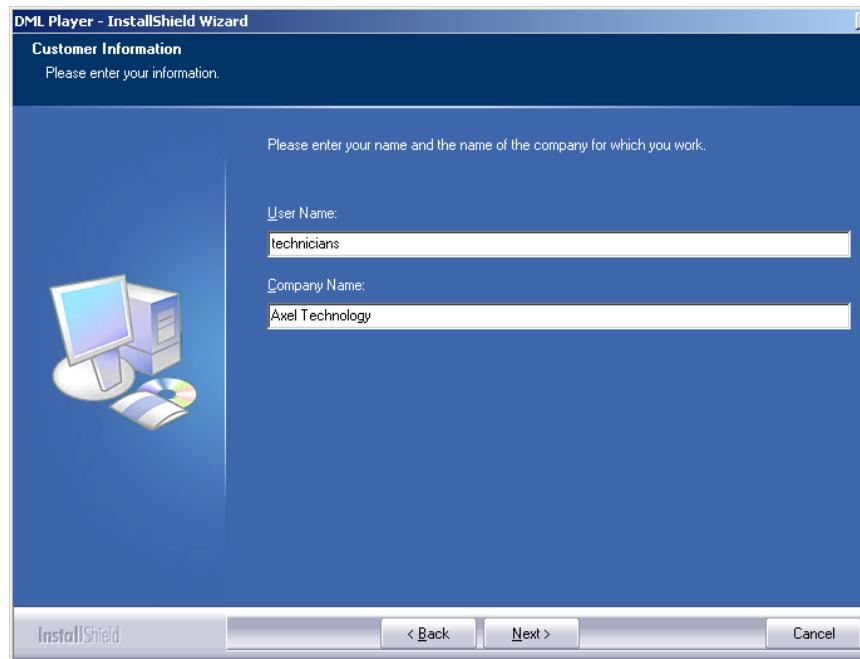
The recordings (or the end) can be activate in two ways

- If you select *Calendar*, the element will run once on the selected day.
- If you select a day, the element will run cycling on the selected weekday.

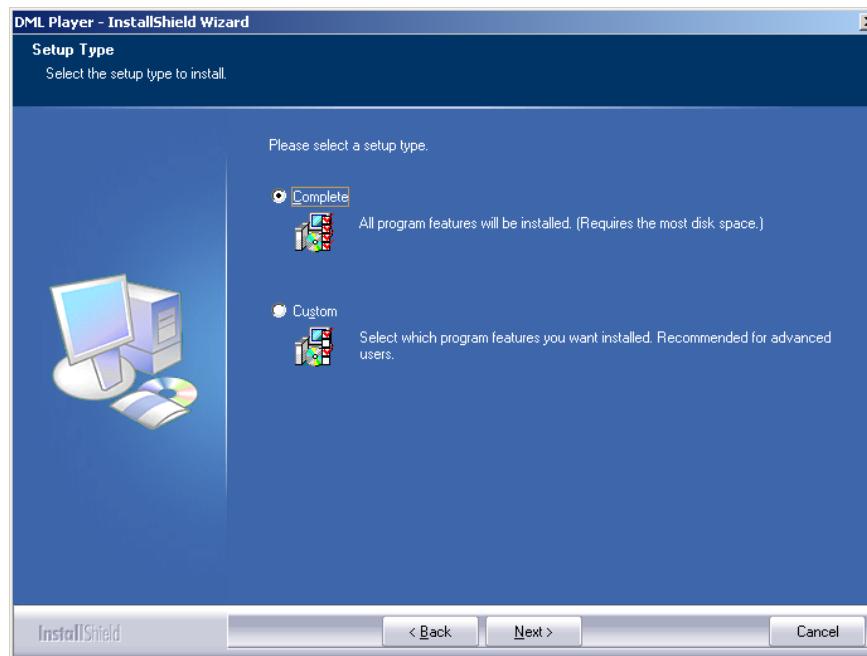
5 DML PLAYER

5.1 DML PLAYER SETUP

- Run DMLPlayerSetup.exe
- As asked, type user name and Company name. Press **Next**



- Select the **Complete** installation, then click on **Next** and then click on **Install**
The setup program will automatically add a shortcut to your desktop. Destination folder is C:\Program Files\DML Player>



- As the installation finished, just click on "Finish"

NOTE: it's recommended to uninstall all previous version of the software before installing the newest one

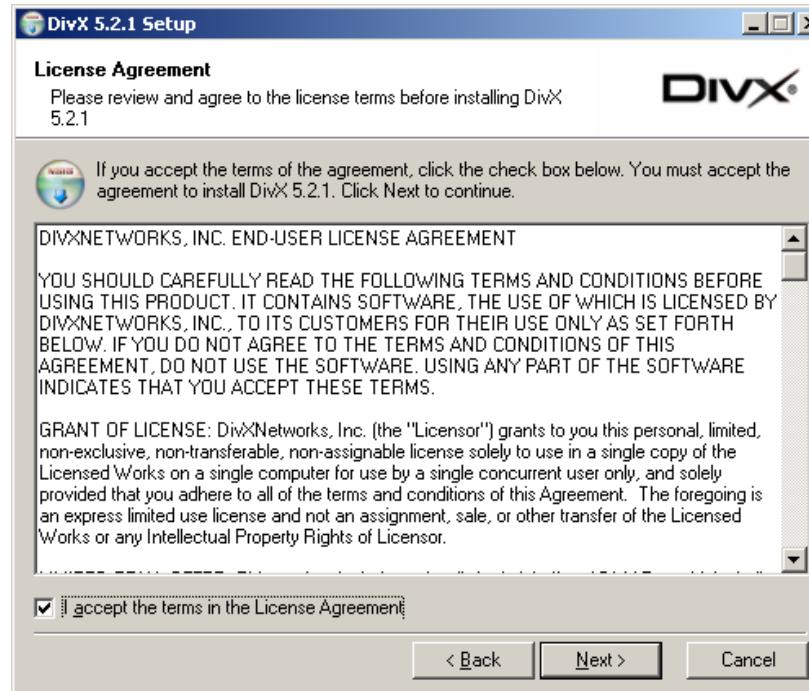
5.2 DIVX CODEC SETUP (FREE)

NOTE: codec DivX is necessary in order to watch video file in DivX format with Windows Media Player until version 9. Version 10 of the Windows Media Player incorporates inside the codec. You have to run Divx Setup before running DML PLayer

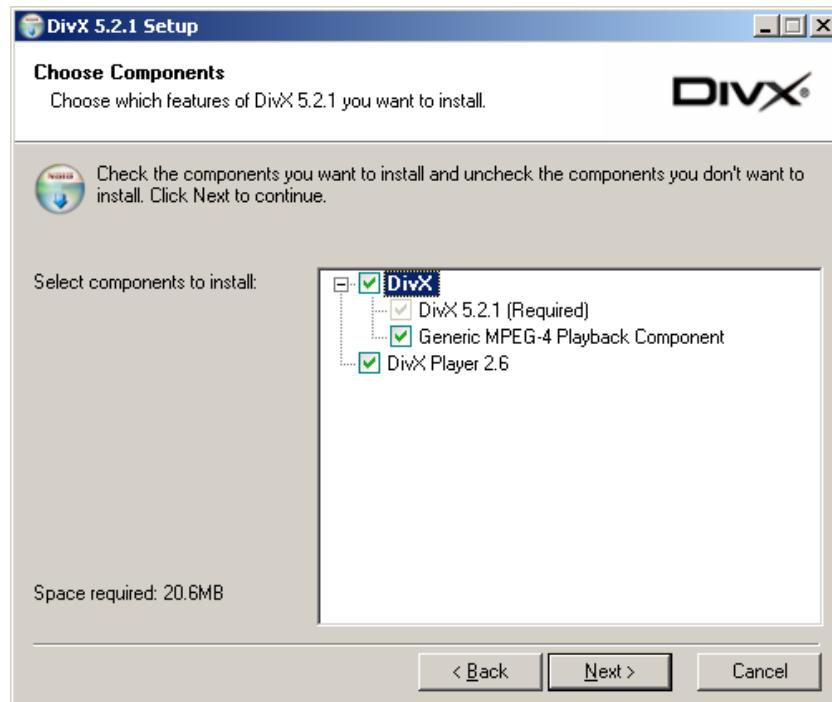
- Go to folder <Program Files\DMusic Player\Utils> and run “DIVX.....Exe”.
- Select language and then press on “Next”
- When the setup asks for PRO version, answer ‘no thanks, just give me DivX’ as shown



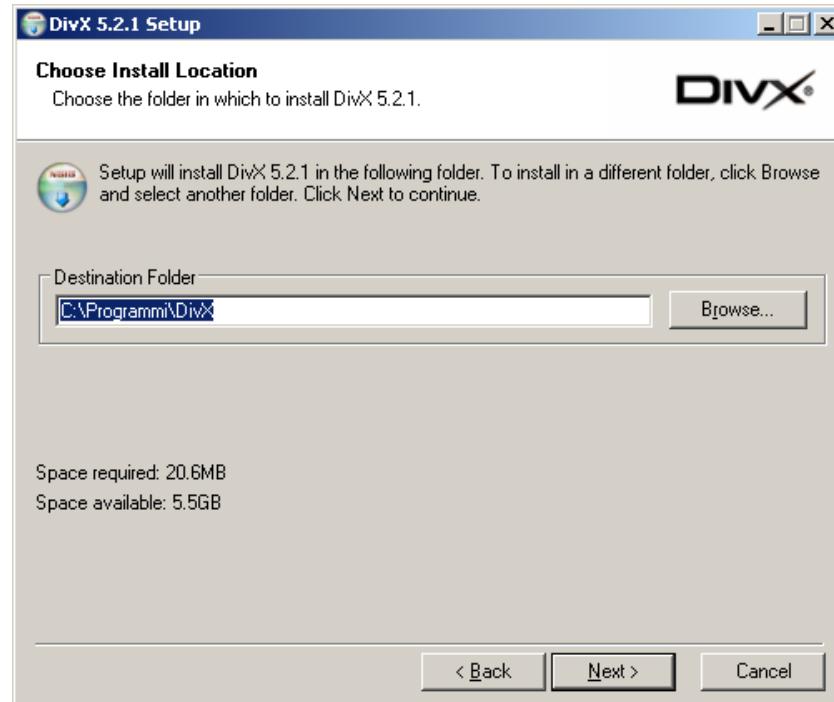
- Accepte license terms



- Press next and leave all settings as shown



- Press next and leave the default destination folder



- Click on **Next** and wait some instants: a window will appear asking for installing Google Bar"; select '**Do not install the Google Toolbar**' and then press on **Install**



Now, launch DMLPlayer from Windows Start Menu or with a double click on your  desktop icon

5.3 DML PLAYER

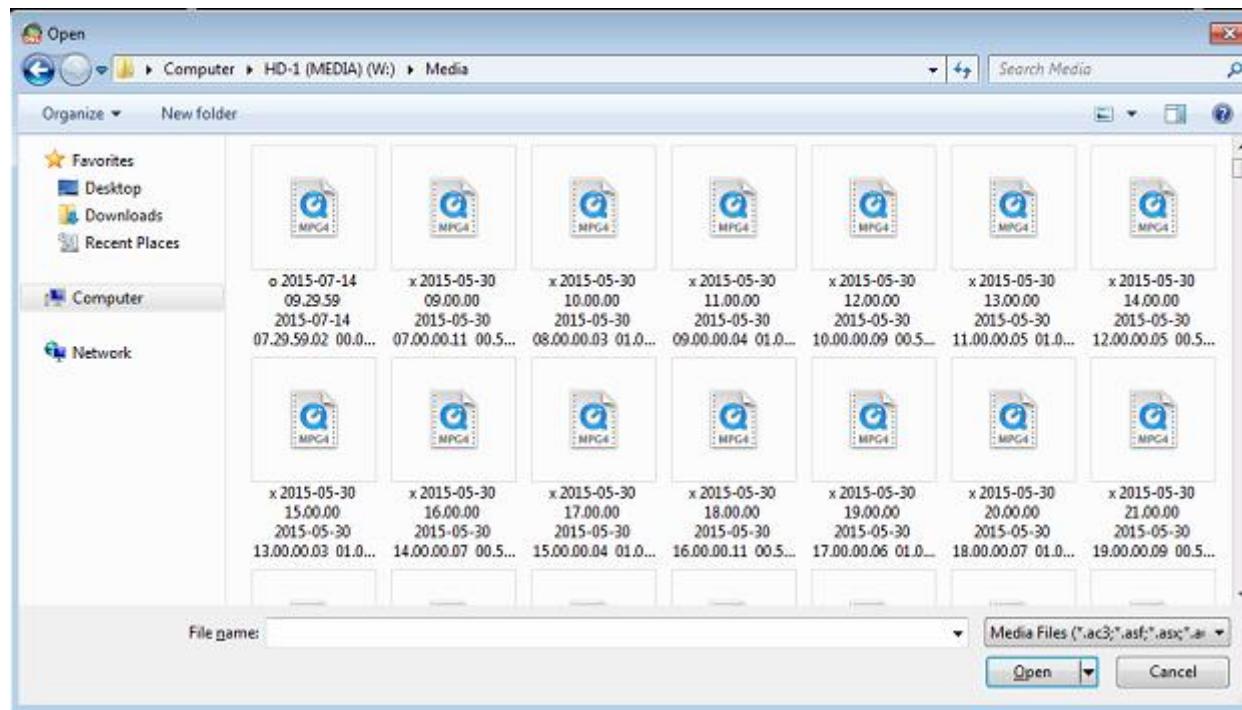
Run DML Player double clicking on the desktop shortcut icon



You can select application language, selecting it in the menu "Languages"
When it start the window will appear black

5.4 OPEN A SINGLE DML FILE

In the menu “File”, select “Open”

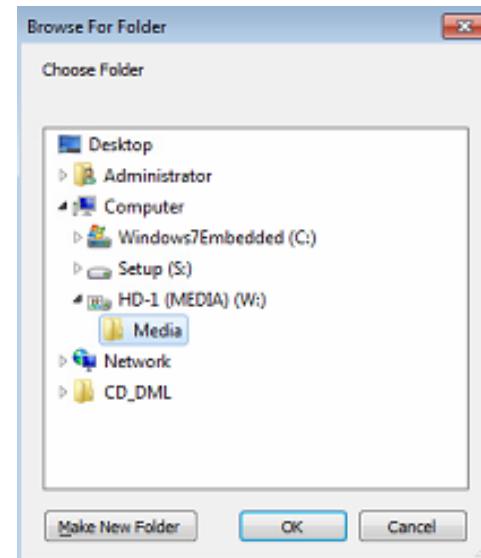


Select the file you want to play, click on Open, and the file will be played on main window

5.5 OPEN A DML ARCHIVE

In the menu “File”, select “Browse DML” or select the button .

In the browser window select the Dml MEDIA folder



When you click on “Ok”, DML Player will automatically scan the folder searching for media files. At the end (the duration depends on net settings and on file number inside the folder), a calendar will be shown



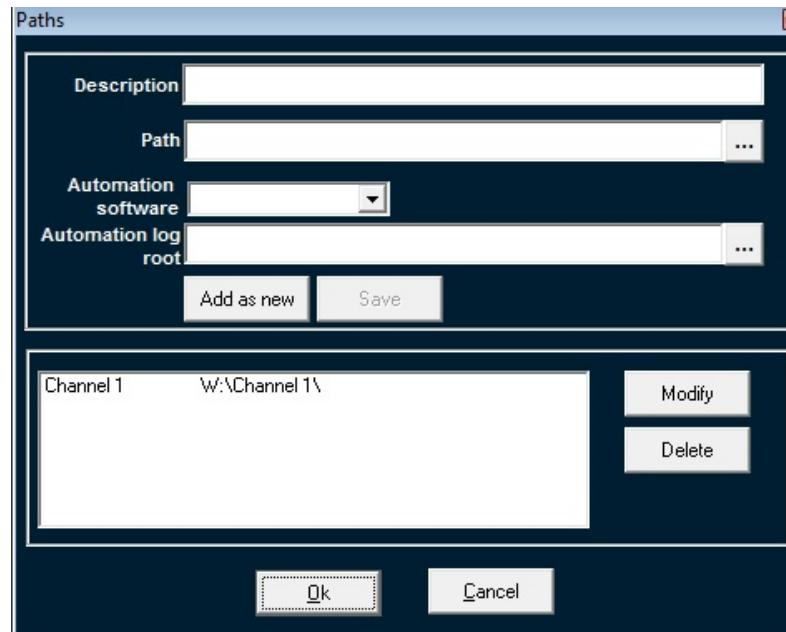
- At the beginning the calendar will show current year and month. To scroll them, just use the arrow on the window top. For each month, all days are shown, with different colors. The green ones represents a day in which at least one file is present. On the contrary the red ones represents days without recording associated
- Select the day you want to watch: the corresponding box will be colored in yellow (for example 19 October is selected in the image on the left)
- Now you have to select which hour of the day you want to watch. As before, where a video file is present, the box will appear green
- In the image on the left, for example, you see that in day 19 there are three recordings.
- When you click the time, the corresponding video file will be played in the main window

5.6 SHORTCUT FOR DML CHANNEL

DML Player can create direct connection to DML Recorders, so it will easier select a channel to watch



The menu "Paths" allows you to add or remove shortcut to DML channels. In the menu, there's the list of all saved channels. The first row open a new window where you can edit a new element



When you click on a channel, DML Player will scan the selected device as it does with the "Browse Dml" command

Note: in the event the recordings are distributed on more discs or folders in the net, it's possible to indicate, for every 'channel', the various path of the net in which are present portions of the DML archives.

It's possible to indicate until 10 more paths than the default one (it's the one indicated simply as 'Path').

5.7 PLAYING FUNCTIONS

5.7.1 PLAY, PAUSE AND STOP

As you select a file or a date time from calendar, the file will start automatically.

- In order to put in pause the player, press SPACE BAR on the keyboard, or click on the icon  on the window of the Player or choose PAUSES from the Play menu
- In order to restart the player after the pause, press the SPACE BAR of the keyboard, or click on the icon  on the window of the Player or choose PLAY from the Play menu
- In order to stop the player, click on the icon  on the window of the Player or choose PLAY from the Play menu. Time pointer will go at the beginning of the file

5.7.2 PLAYING SPEED

Through the Play menu it is possible to select various speeds of playing.



Speed 1x indicates the nominal speed, Speed 0.5x indicates halved speed while Speed 2x, 4x, 8x indicates accelerated velocity of a factor respective 2, 4 or 8 regarding that nominal. NOTE: some video codec doesn't support all these speeds

It's possible scan the video file using the two keys of 'fast advance' in ahead/behind visible on the main window

-  fast forward scan with 15x speed
-  fast backward scan with 15x speed

5.7.3 HOT KEYS

| | |
|--|---|
| Pag UP | Forward advance of 10 seconds each time |
| Pag DOWN | Backward advance of 10 seconds each time |
| Up arrow | Forward advance of 1 second each time |
| Down arrow | Backward advance of 1 second each time |
| Right arrow | Forward advance of 1 frame each time |
| Left arrow | Backward advance of 1 frame each time |
| Home | Set the cursor at the beginning of the file |
| End | Set the cursor at the end of the file |
| I | Set the cursor at Mark IN point |
| O | Set the cursor at Mark OUT point |
| Sliding of dragging bar through mouse pointer | Advance second by second |

5.8 VOLUME AND BALANCE AUDIO SETTINGS

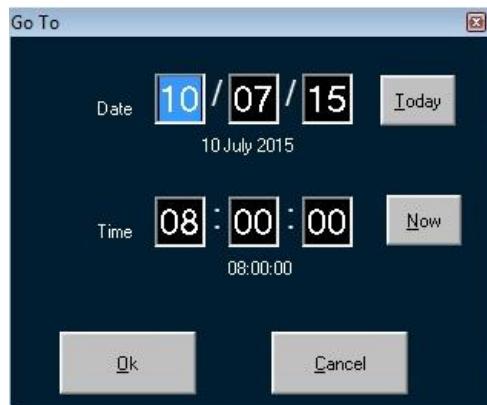
The volume and the balance of the playing file are adjustable through the two controls on the window of the DML Player.



The volume can be also controlled for steps through present controls UP and DOWN in the Ply Menu/Volume. The control of local volume of the DML Player does not replace those generates associates to the installed audio card on the PC.

5.9 RECORDING POINT FAST FINDER

The sliding bar placed under the video window concurs to slide the recording in reproduction fastly, searching for the wished point. The current position (time) is indicated low to right in the window of the Player. It's also possible to directly digit the wished timetable. In order to make this, after you have launched the **Browse DML** function in the File menu, select “Go To” in the Play menu or select :



Write date and time then press Ok. The associate file will be load in the main window and the cursor pointer will be set some frame back to the selected time

If you press NOW and / or TODAY the current datetime will be set

You can also find a previous recording with this function, just selecting a passed day

5.9.1 LOAD MARKIN AND MARKOUT POINTS IN TEXT FORMAT

Select the function “LOAD TEXT” from the File menu. It's a function that concurs to apply to the opened file in the DML Player one list of marks specified in a text file with generic formats. Such text file can be found in any net folder. Marks will be visible in the dedicated window “Marks”. That window can be also opened with the menu **View/Marks**

As you see, the file opened through “Loaded Text” function will be applied to the current video file without making any checks. It will be the user that will check if marks are appropriate for the file

DML Player has a second function for loading external marks. At the moment in which the operator it selects a determined day on the calendar DML Player search for a text file with “Playlist_yyyy_mm_dd*.txt” syntax, which must be in the same folder of A/V media files. In this way the correspondence between text files and television net is automatically assured

For example, if you have an automation TV system which is able to generate the transmissions register with txt format, DML Player is able to marks in the right point the beginning of single programs or spot in the selected days. Marks pointing is sure and precise, because it's calculated with filtering of the relative datas, not only on the current day, but also on the next and on the previous one. In this way midnight jump is correct.

5.10 FILE INFORMATION

The information available on the file in execution are visualized in the low part of the window of the Player.

Comment:
Clip:

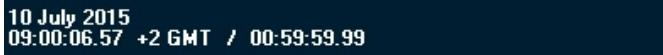


The field **CLIP** identify the ORIGINAL NAME of the file, as appears in the operating system. If the file is renamed, this field will show the NEW name

Clip: x 2015-07-10 09.00.00 2015-07-10 07.00.00.13 00.59.59.92 0090000 D

The last line of the DML Player main window indicata the state of reproduction of the file(in play, in stop, in pause) and, when available **, the record date, the timetable of beginning (already updated to solar standard time) and at last the duration of the file (in the format hh:mm:ss).

10 July 2015
09:00:06.57 +2 GMT / 00:59:59.99



** DML Recorder is able to add in file tail(see option **NOT ADD TIMESTAMP** in the CONFIG window of the DML Recorder) a field of 19 containing Byte all the data identified you of the rows same (hour of recording, date, duration, etc).

In this way, if a file is renamed, the DML Player will be able in any case to reconstruct the essential data of date and hour of the recording.
Such field may create problems of reproduction of file in format MPEG, while he is totally transparent with file in format AVI

5.11 DATE AND TIME OVERLAY

The relative data about date and time of recording are visualized in overlay to the window video

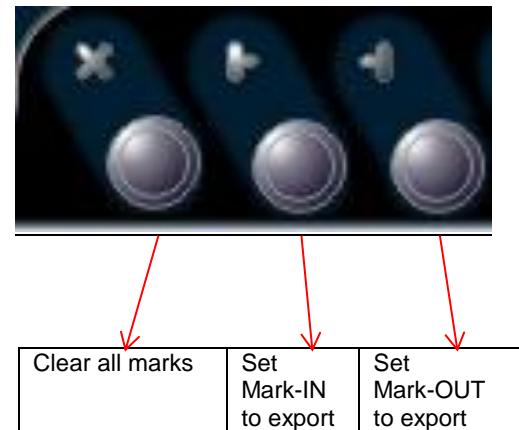
10-07-2015 09:00:05.1

5.12 MARK-IN/OUT POINTS AND SEQUENCE EXPORT

5.12.1 MARK-IN AND MARK-OUT POINT

The DML Player can export entire file video or just a portion in various formats according also to the native format of recording.

When you open a video file:



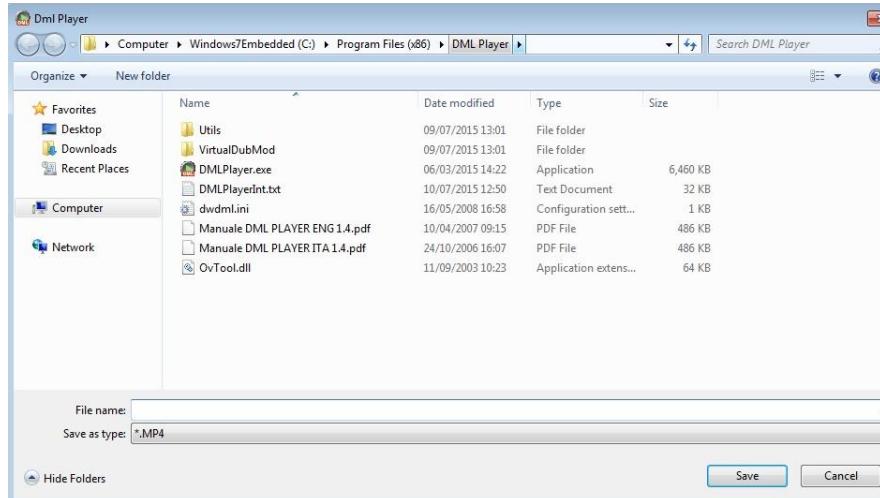
Note: according to the recording formats and the parameters set, the points of Mark In and of Mark Out could be set only in selected frames of the video file

5.12.2 MEDIA EXPORTER AND CONVERTER



When you set Mark IN and mark OUT, the command (Ctrl+P) extracts and converts the selected portion to the selected folder.

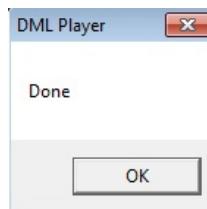
In the window, you can set folder and name of the file:



If you type the File Name and after you type '.format' the file will be created in the format you choosed:
for example if you type export.wmv, the file will be converted to .wmv(Windows Media Video) format.



The progress bar shows you the status of the conversion

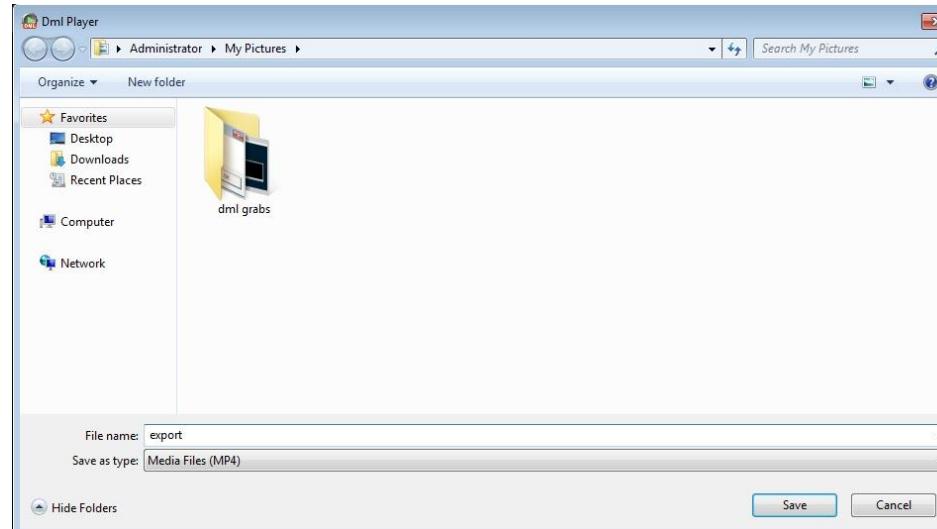


The conversion process has been completed. Click ok

5.12.3 EXTRACT



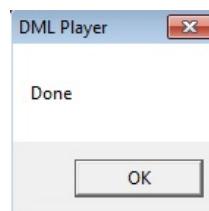
When you set Mark IN and mark OUT, the command **Extract** (Ctrl+R) extracts the selected portion to the selected folder in the same format of the original file.



Type the File name in the dedicated space and click on Save to begin the extraction.



The progress bar shows you the status of the extraction

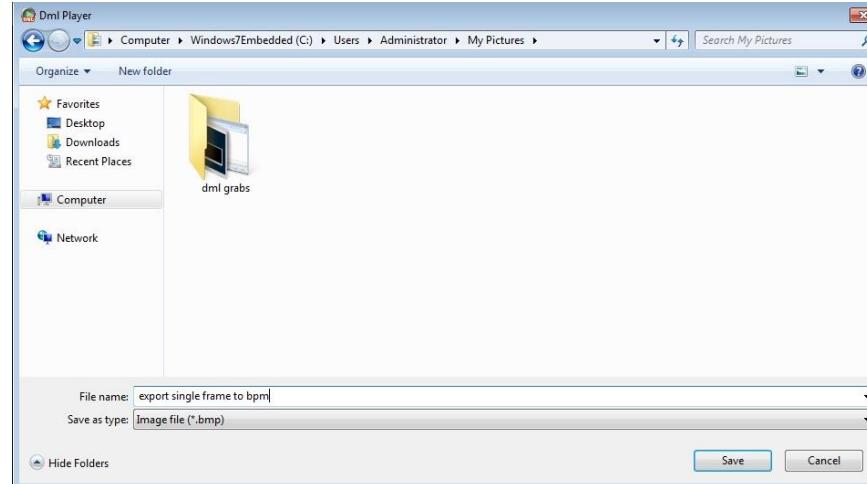


The extracting process has been completed. Click ok

5.12.4 EXPORT SINGLE FRAME TO BMP



When you set Mark IN and mark OUT, the command (Ctrl+A) exports the selected frame as a Bitmap file



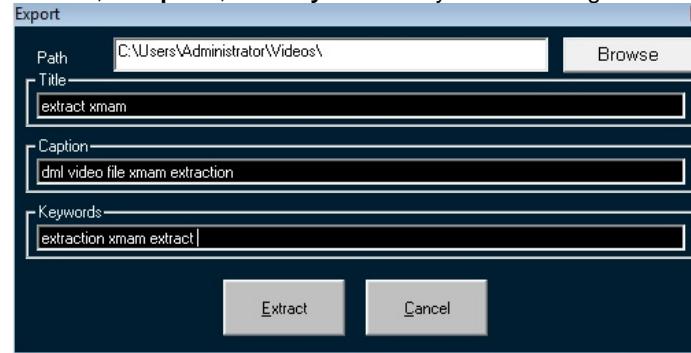
Type the File name in the dedicated space and click on Save
Click on Save to begin the exportation.

5.12.5 EXTRACT XMAM



When you set Mark IN and Mark OUT, the command exports the selected portion of the file in the original video format and also it exports an .xml file with different tags, to the XMAM folder.

Type the folder path for the storage or browse for it. Write a **Title**, a **Caption**, and **Keywords** for your XMAM tags.

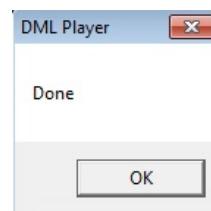


Click on Extract you start with

- the extraction of the selected portion of the video file
- with the creation of an .xml file with tags(**Title**, **Caption**, **Keywords**) of the preview image.



The progress bar shows you the status of the export



The extracting process has been completed. Click ok

5.13 RECORDING PAYOUT IN EXTERN MONITOR

If the PC where DML Player is installed has a video card with Pal/Ntsc output, you can watch the file played with DML Player on an extern monitor *

For more information, please see the video card documentation for the right settings

**some video formats compressor may not be played on the Pal/Ntsc output.. If in doubt, please contact Axel Technology.*

The Pal/Ntsc output can be used to put all video data to videotape or others recording supports

If enabled, the Datestamp overlay is shown also in the Pal/Ntsc output

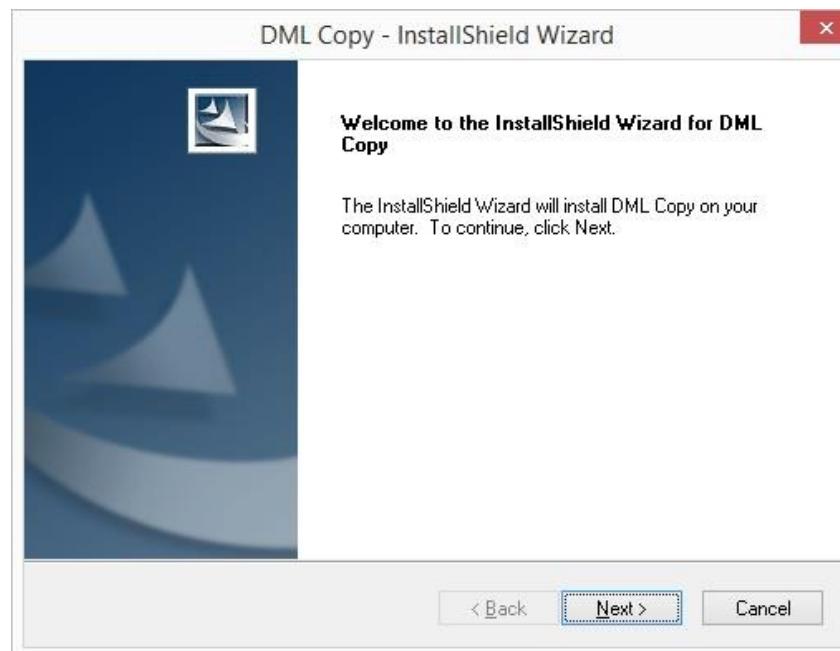
6 DML COPY

DML Copy is an interesting tool that allows you to copy automatically DML Recorder files in a server folder. In other words, DML Copy monitors the DML Recorder folder and every time it finds new files, it provides for the copy in the server folder path you set.

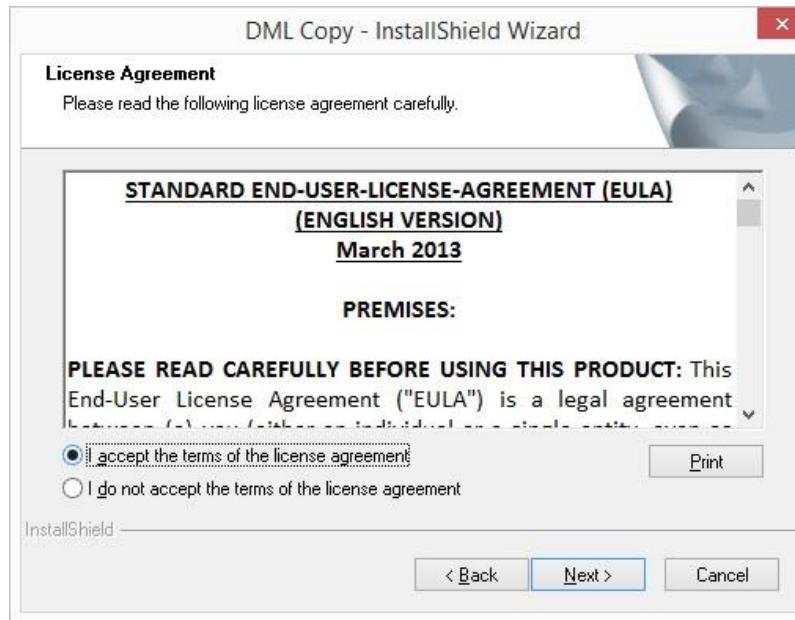
6.1 DML COPY INSTALLATION

Launch the setup from  DMLCopySetup.exe

Click on **Next**



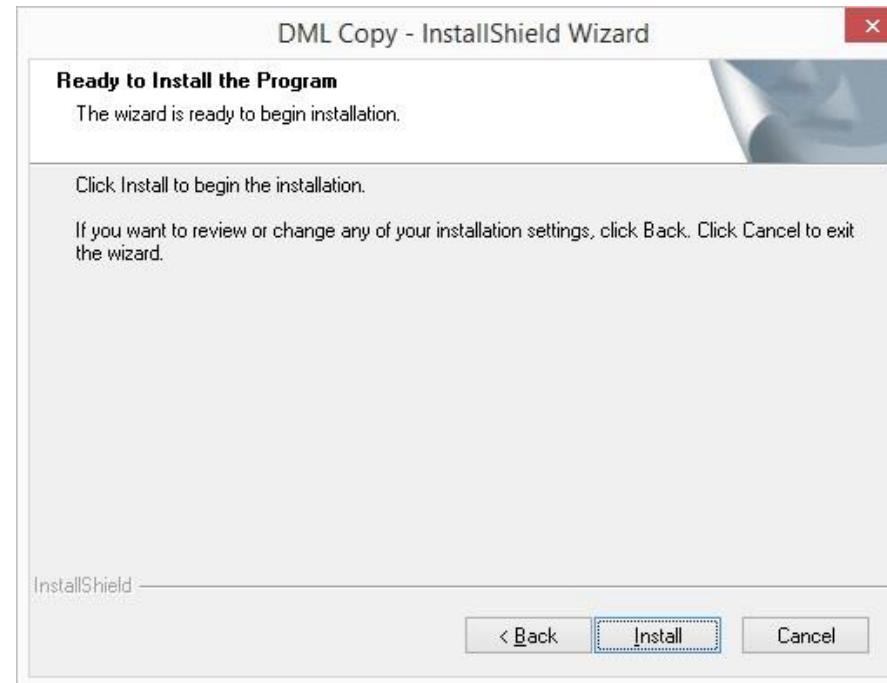
Check **I accept the terms of the license agreement** and click on **Next**



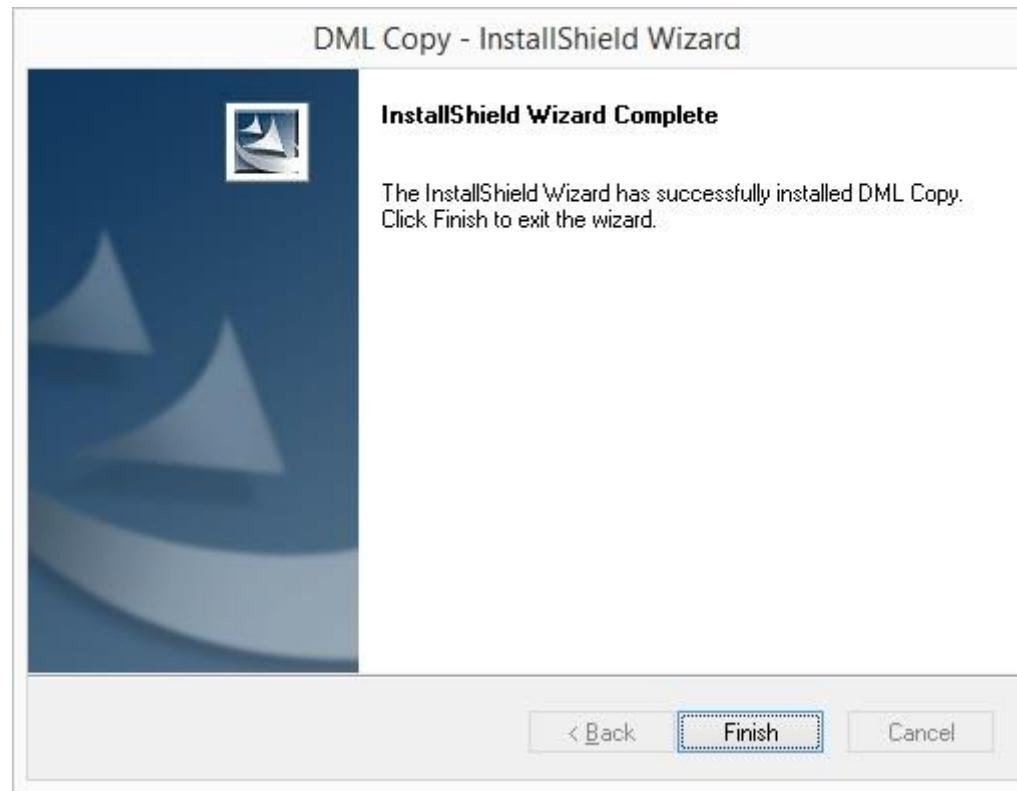
Click on **Yes** to agree to the list of EULA's provisions in Exhibit A



Click on Install to begin the installation



After the installation progress you will see the following window. Click on **Finish** to end the installation.



6.2 DML COPY USAGE



Click on the following icon



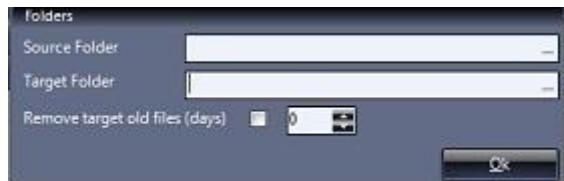
To start the copy you have to create a new job for every DML Channel. Click on **Add Job**



In the **Name** field write a name for this job. In the following example we have given the dml channel name

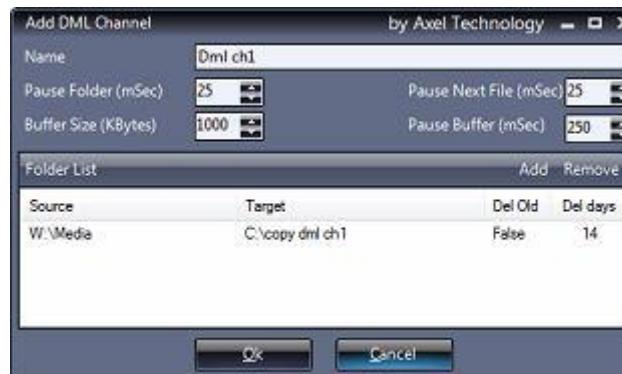


Click on **Add** to choose the involved folders. Write for them or browse for it by clicking on the three points symbol(...)



Remove Target old files(days): allows you to delete files older than the number of days you set(where it is written 0).
Click on ok to confirm your folder paths.

Click on **Ok** to confirm your job settings

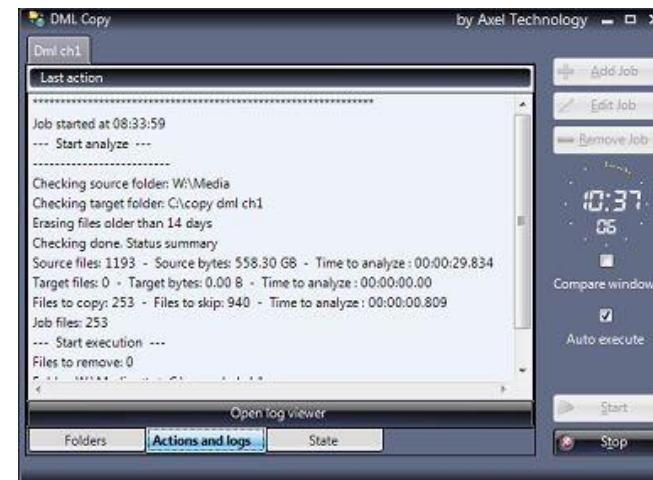


Click on start to start with the copy



You can have more than one job. In a job you can have more than one source and more than one target.

In the bottom of the window you can browse three sections: **Folders**(in the left picture above), **Actions and logs**(in the picture below, **State**(in the right picture above)



Click on **Open log viewer** you will open the next window



Here an example of a DML Copy with two different jobs



7 DML MONITOR WEB

7.1 INTRODUCTION TO DML MONITOR WEB

DML Monitor is a powerful web page for the remote monitoring in real time through LAN or Internet of one or more DML unit. For each connected unit, the software shows a reference frame of the video in phase of recording (continuously updated) and the presence of eventual alarms or parameters outside range. It is also possible to have continuously under control video signal and the state of the recorder.

The installation and the configuration of the DML Monitor Web are extremely simple.

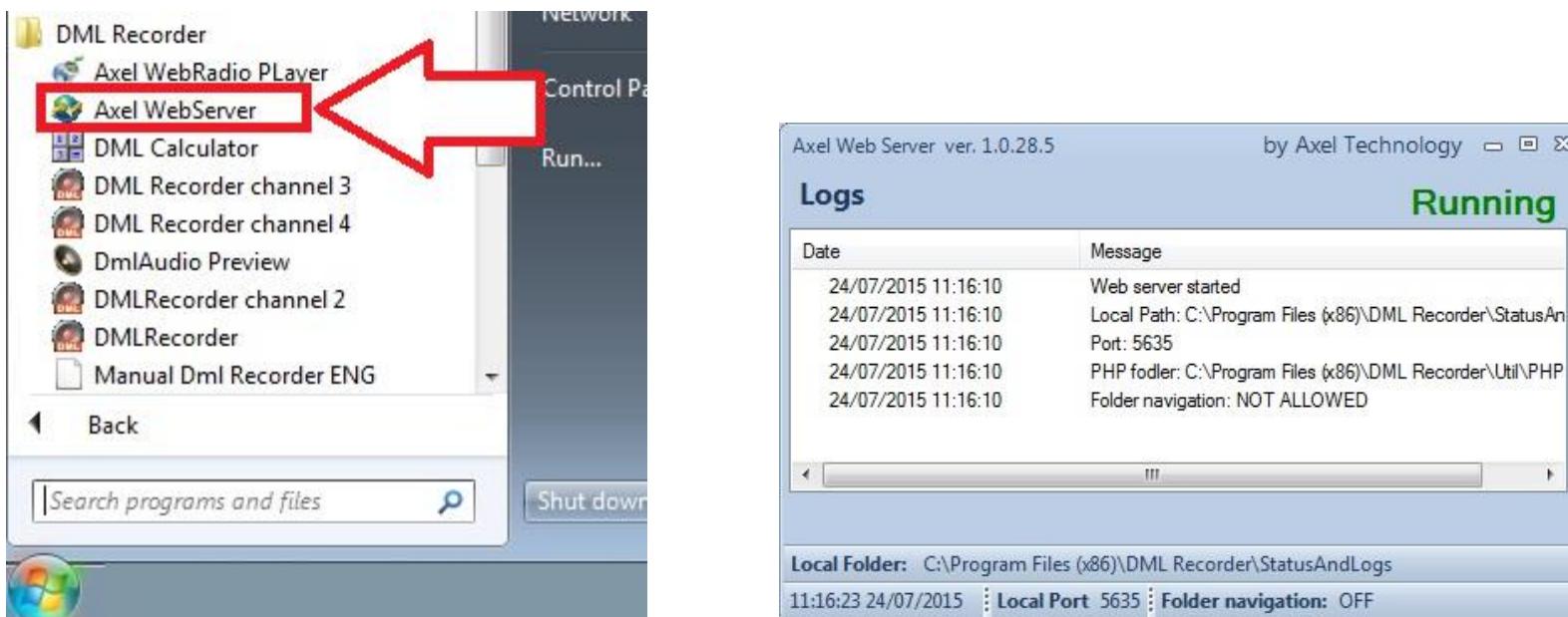
7.2 DML MONITOR WEB INSTALLATION

When you are installing the DMLRecorder, the setup also installs Axel WebServer. This server loads the monitoring webpage from which you can always have a look on your DML Recorder activity.

7.3 DML MONITOR WEB USAGE

7.3.1 TO OPEN THE DML MONITOR WEB

After the DMLRecorder installation, open Axel WebServer from Windows Start Menu > DMLRecorder as shown in the picture.



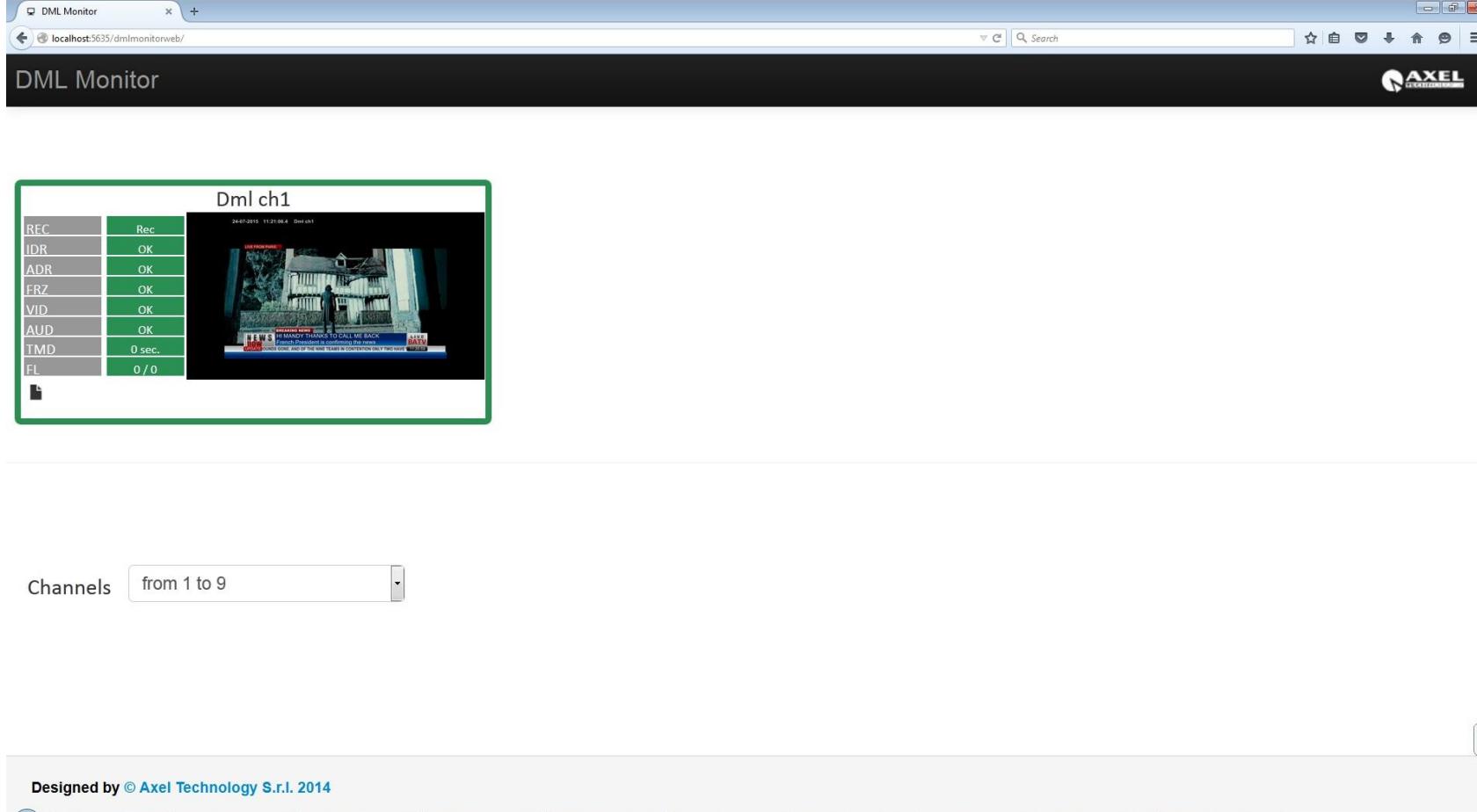
To see the DML Monitor Web you have to open a browser and type the following addresses

localhost:5635/dmlmonitorweb, if you are in the same DMLRecorder PC or

privateipaddress:5635/dmlmonitorweb, if you are not in the same DMLRecorder PC but you are in a PC included in the same Private Network.

publicipaddress:5635/dmlmonitorweb, if you are not in the same DMLRecorder PC and if you are in a PC out from the DMLRecorder PC Network.

in both cases you will see a page like the next one:



The screenshot shows a web browser window titled "DML Monitor" with the URL "localhost:5635/dmlmonitorweb/". The main content area is titled "DML Monitor". On the left, there is a table titled "Dml ch1" with the following data:

| REC | Rec |
|-----|--------|
| IDR | OK |
| ADR | OK |
| FRZ | OK |
| VID | OK |
| AUD | OK |
| TMD | 0 sec. |
| FL | 0 / 0 |

Below the table is a video preview window showing a scene from a news broadcast. The video frame has a timestamp of "24-07-2015 11:25:06.4" and the text "Dml ch1". The video content shows a person in a room with a window. A news ticker at the bottom of the video frame reads: "LIVE FROM PARIS", "I'M MARCHY THAMIS TO CALL ME BACK", "French President is confirming the news", "A new era is dawning", "40 of the new teams in construction only two years", "A new era is dawning", and "A new era is dawning".

At the bottom left, there is a "Channels" dropdown menu set to "from 1 to 9". At the bottom right, there is a "Logout" button.

At the bottom of the page, there is a footer bar with the text "Designed by © Axel Technology S.r.l. 2014" and a "Logout" button.

If you are monitoring more than a channel you will see a page like the next one:

DML Monitor

localhost:5635/dmlmonitorweb/

DML Monitor

AXEL

| | |
|-----|---------|
| REC | Rec |
| IDR | OK |
| ADR | OK |
| FRZ | OK |
| VID | OK |
| AUD | OK |
| TMD | 34 sec. |
| FL | -1 / 0 |

100-2

image

| | |
|-----|-----------|
| REC | Rec |
| IDR | OK |
| ADR | OK |
| FRZ | OK |
| VID | OK |
| AUD | OK |
| TMD | >300 sec. |
| FL | -1 / 0 |

102-8

image

| | |
|-----|-----------|
| REC | Rec |
| IDR | OK |
| ADR | OK |
| FRZ | OK |
| VID | OK |
| AUD | OK |
| TMD | >300 sec. |
| FL | -1 / 0 |

103-8

image

| | |
|-----|-----------|
| REC | Rec |
| IDR | OK |
| ADR | OK |
| FRZ | OK |
| VID | OK |
| AUD | OK |
| TMD | >300 sec. |
| FL | -1 / 0 |

91

25.11.2014 11:28:15.0 (001 ms)

AXEL

Channels from 1 to 9

The border of the Channel can be green, it means that all the parameters are ok
If the border is red, also one of the next parameters should be red.

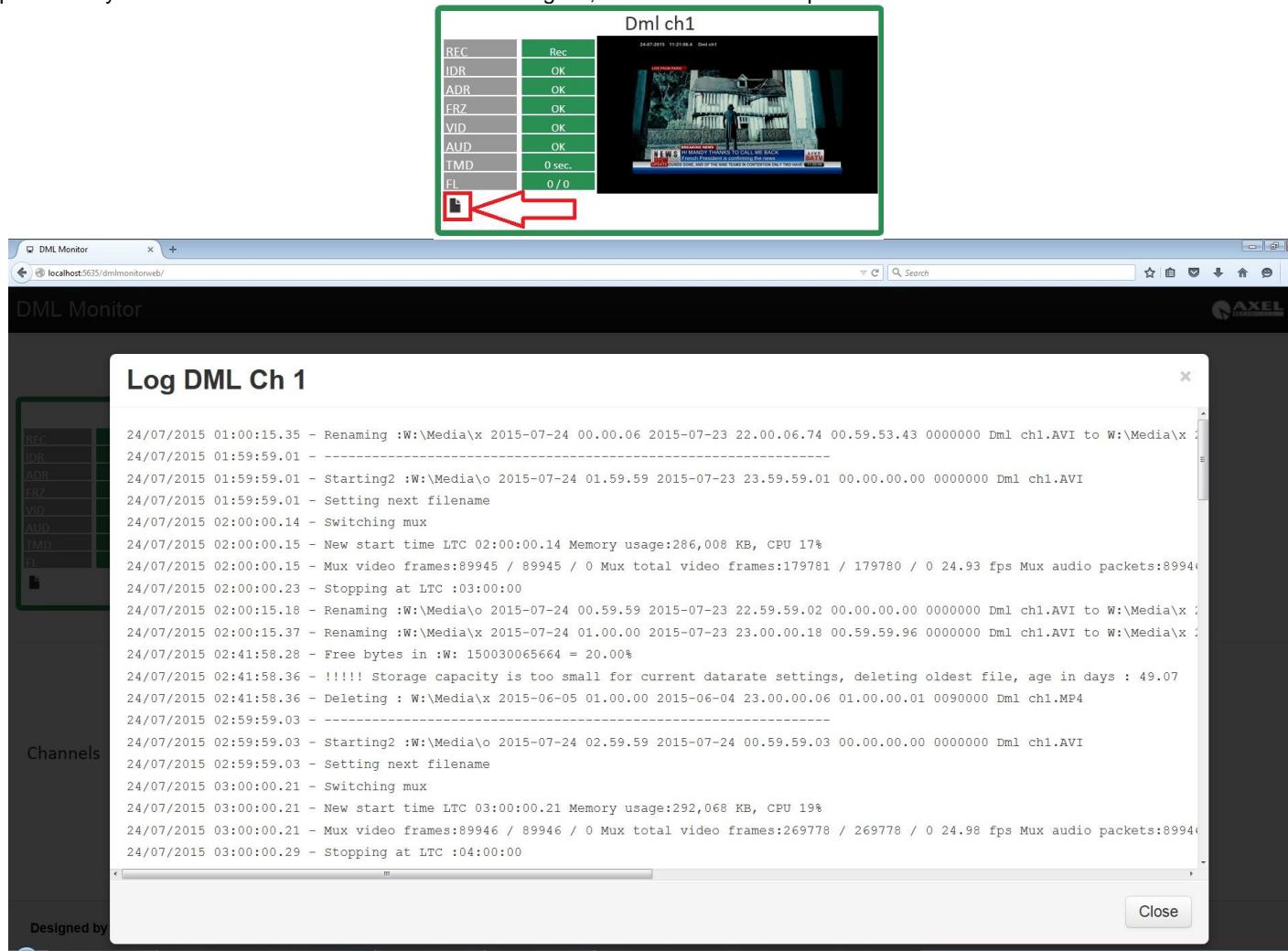
Each box displays the channel description and the monitoring of the related parameters that have been previously set by the system administrators in the DMLRecorder.

Parameters are:

- REC** Shows the recording status of the channel. If the recording is in progress, the REC value is present, highlighted in green. If the recording is stopped, the STOP value appears highlighted in red.
- IDR** **Instant Data Rate.** It refers to the recording in progress and is detected after 1 minute from the start of recording, its value turns red when the data rate drops below the set threshold, or when the recording is losing more audio (or video) frames than the ones set in the threshold, or when one of the streams coming from the card is interrupted.
- ADR** **Average Data Rate.** It is detected 10 minutes after the start of each recording, it warns if the recording is coming out of the range of minimum amount and maximum amount of days to record. It depends on the average recording bitrate set and on the available disk space.
- FRZ** **Video freezed** (only for video recordings). It warns when the video image is freezed for a time longer than the timeout set.
- VID** **No video** (only for video recordings). It warns when the video image is darker than the set threshold for a time longer than the set timeout. If a safeguard area is set, the image will be analyzed only in the horizontal strip in the middle of the screen (used to ignore the station logo).
- AUD** **No Audio.** It shows the state regarding the presence or absence of audio level in the channel. It warns when the audio level is under the set threshold for a period longer than the timeout set.
- TMD** **Time Difference.** It indicates the time difference between the system clock of the recording workstation and the system clock of the workstation you are logged in.
- FL** **Frames Loss.** It indicates the number of audio and video frames lost in the current recording.

7.3.2 DML MONITOR WEB - CHANNEL LOG VIEWER

If you press the red squared link you will be redirected to the DML Channel Log file, as shown in the next picture

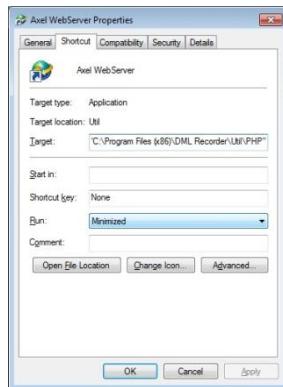


7.3.3 DML MONITOR WEB – FOLDER NAVIGATION: NOT ALLOWED

In the Windows Start Menu right click on the **AxelWebServer** and select **Properties** from the next menu



You will see the next **Axel WebServer Properties** panel



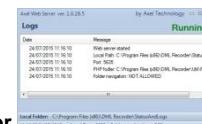
To do not allow the folder navigation go in the **Target** field.

Target field:

"C:\Program Files (x86)\DML Recorder\Util\Axel WebServer.exe" 5635 "C:\Program Files (x86)\DML Recorder\StatusAndLogs" 0 "C:\Program Files (x86)\DML Recorder\Util\PHP"

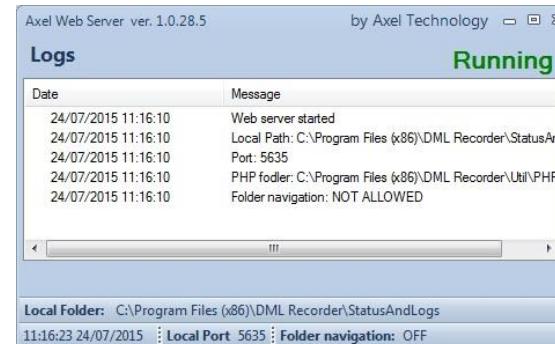
In the target field ensure yourself to have the 0 value(in our example it is red).

If not, type it after the Status and Logs folder and click on **Apply**.

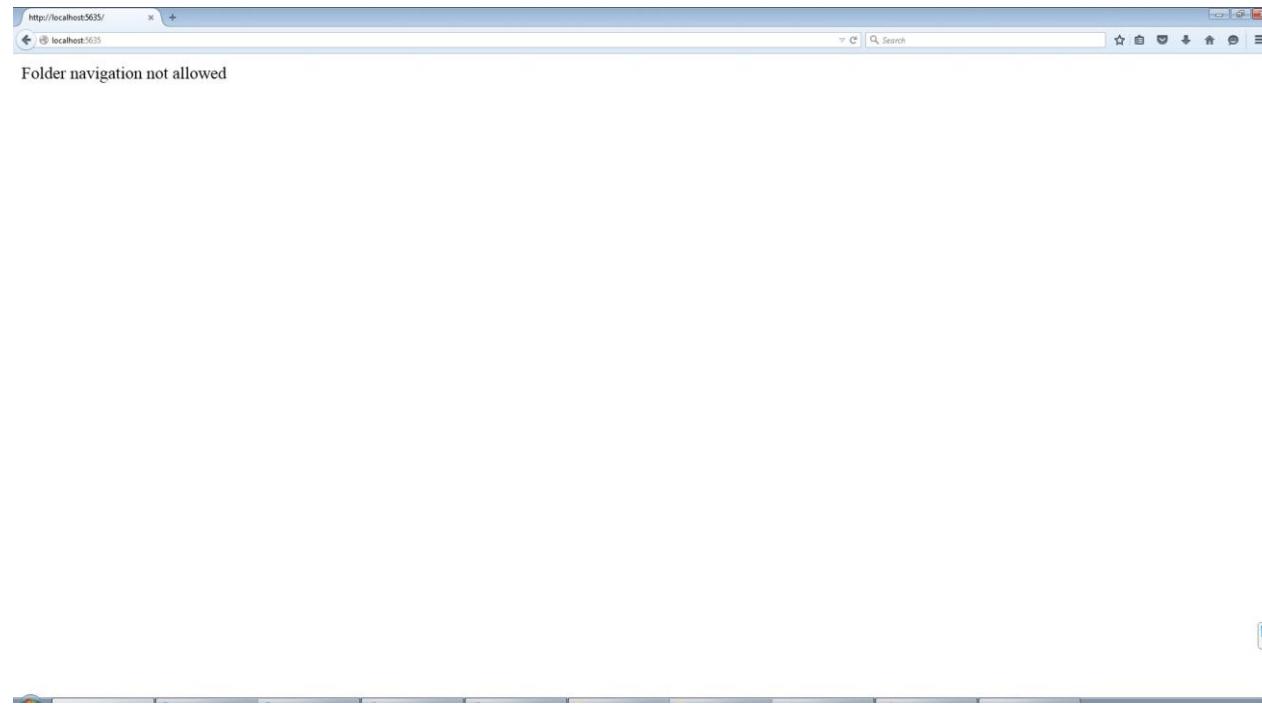


Close your **Axel Web Server** and launch it again.

In the bottom of the **Axel WebServer** You will see **Folder navigation: OFF**. As shown in the next picture.



Open the browser ang go to the localhost:5635 webpage. You will see the next message, so you are sure that the folder navigation is not allowed

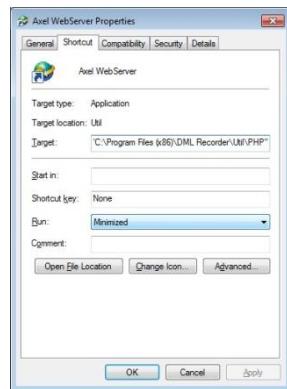


7.3.4 DML MONITOR WEB – FOLDER NAVIGATION: ALLOWED

In the Windows Start Menu right click on the **Axel WebServer** and select **Properties** from the next menu



You will see the next **Axel WebServer Properties** panel



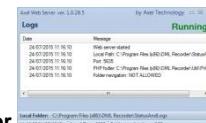
To allow the folder navigation go in the **Target** field.

Target field:

"C:\Program Files (x86)\DML Recorder\Util\Axel WebServer.exe" 5635 "C:\Program Files (x86)\DML Recorder\StatusAndLogs" **1** "C:\Program Files (x86)\DML Recorder\Util\PHP"

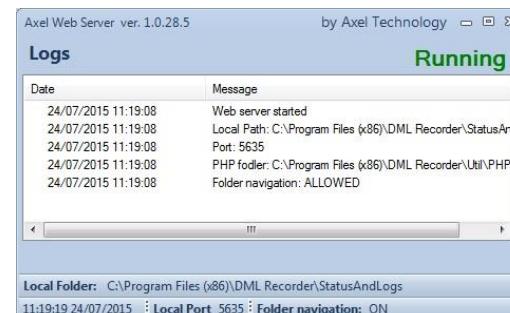
In the target field ensure yourself to have the **1** value (in our example is red **1** value).

If not, type it after the Status and Logs folder and click on **Apply**.

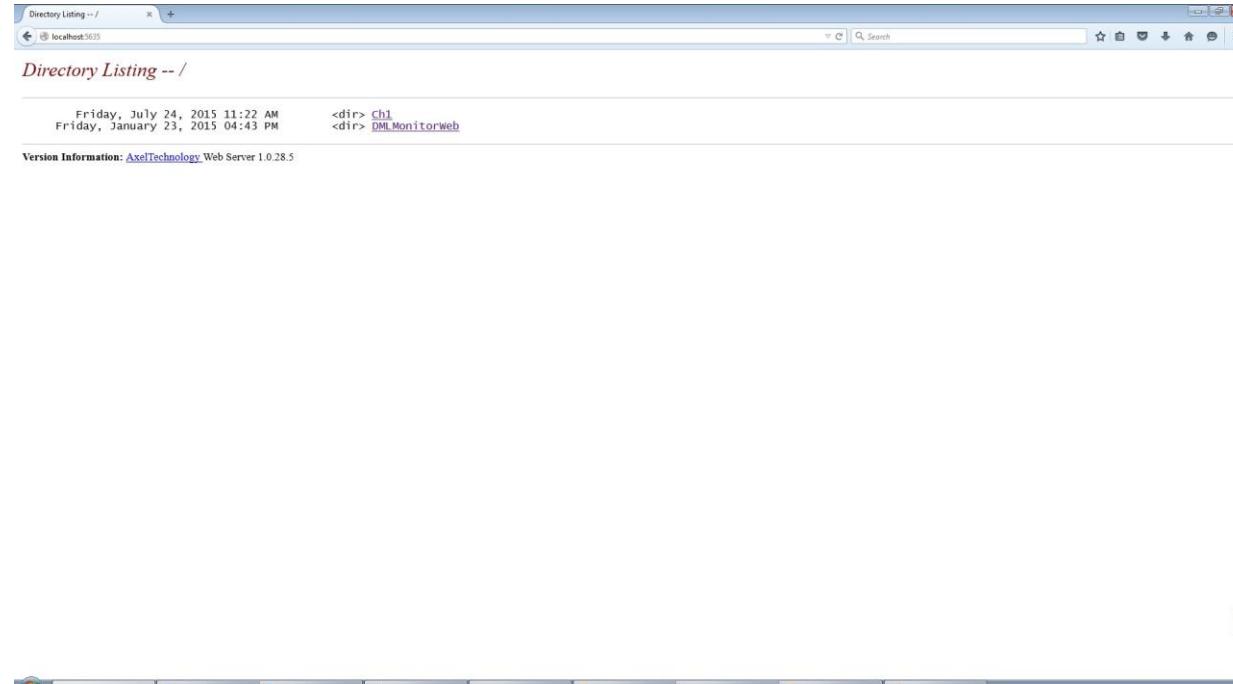


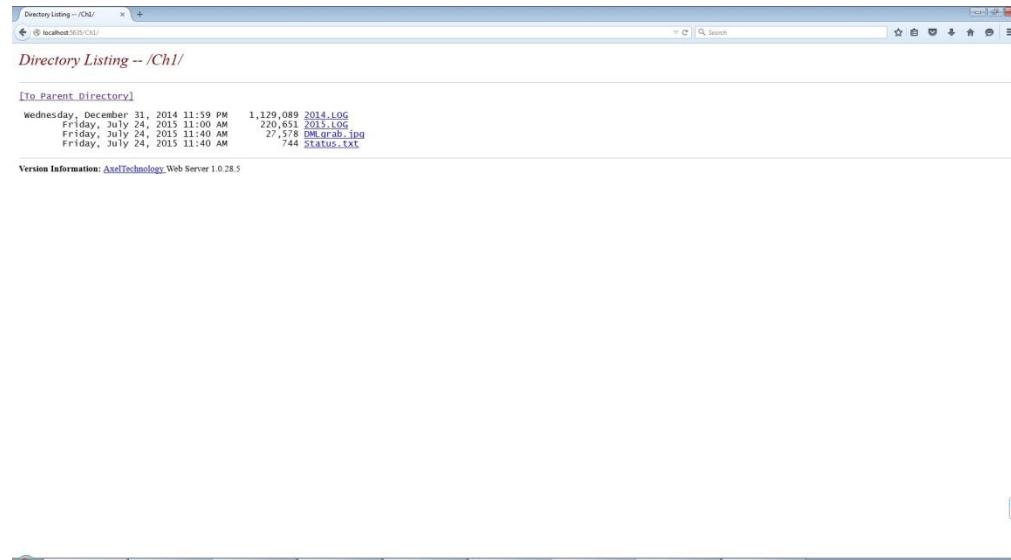
Close your **Axel Web Server** and launch it again.

In the bottom of the **Axel WebServer** You will see **Folder navigation: ON**. As shown in the next picture.



Open the browser and go to the localhost:5635 webpage. You will see a webpage with the list of your DML channels folders and with a **DMLMonitorWeb** link, so you are sure that the folder navigation is allowed.



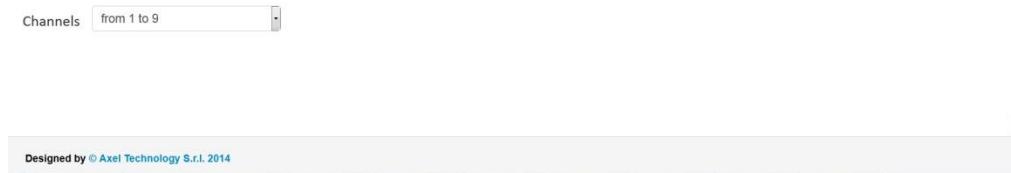


Click on one of your DML channels to enter in the folder(in our example CH1 and we will be redirected to localhost:5635/ch1)

You can click on one of blue links
 Clicking on .LOG files you will download your DML channel logs
 Clicking on .jpg file you will be redirected to your DML channel grab
 Clicking on .txt file you will be redirected to your DML channel settings



Click on DMLMonitorWeb you will be redirected to
localhost:5635/DMLMonitorWeb

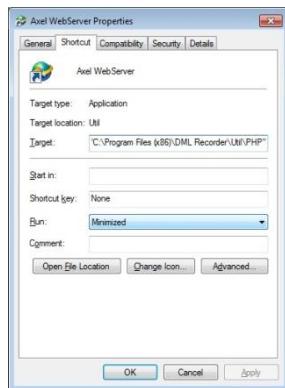


7.3.5 DML MONITOR WEB – HOW TO CHANGE THE LOCAL PORT

In the Windows Start Menu right click on the **Axel WebServer** and select **Properties** from the next menu



You will see the next **Axel WebServer Properties** panel



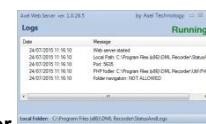
To change the local port go in the **Target** field.

Target field:

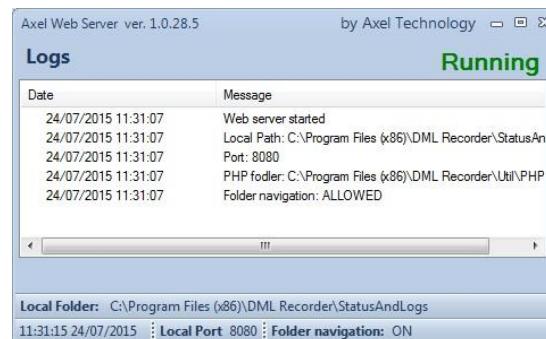
"C:\Program Files (x86)\DML Recorder\Util\Axel WebServer.exe" **5635** "C:\Program Files (x86)\DML Recorder\StatusAndLogs" **1** "C:\Program Files (x86)\DML Recorder\Util\PHP"

In the target field change the number after the Axel Webserver.exe path. In our example we will change the port from 5635 to 8080.

After the change click on **Apply**.

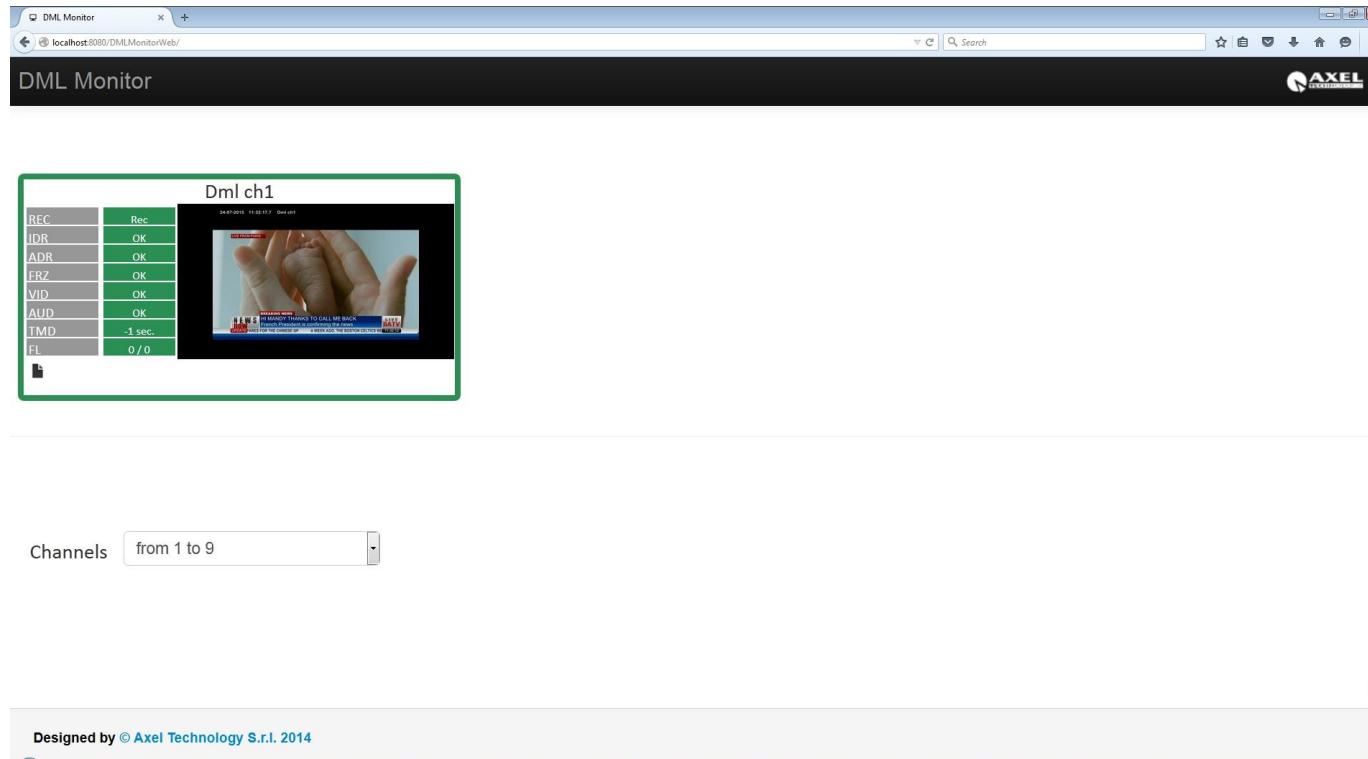


Close your **Axel Web Server** and launch it again.



You will see that the **Local Port** now is the 8080.

Now you can go to the webpage localhost:8080/DMLMonitorWeb/ and you will see the following page.



The screenshot shows a web browser window titled "DML Monitor" with the URL "localhost:8080/DMLMonitorWeb/". The main content area is titled "Dml ch1" and displays a video feed of two hands. To the left of the video is a table with the following data:

| RFC | Rec |
|-----|---------|
| IDR | OK |
| ADR | OK |
| ERZ | OK |
| VID | OK |
| AUD | OK |
| TMD | -1 sec. |
| FL | 0 / 0 |

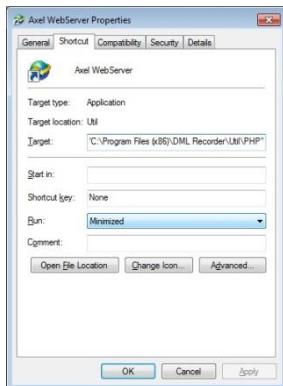
Below this, there is a "Channels" dropdown menu set to "from 1 to 9". At the bottom of the page, there is a footer bar with the text "Designed by © Axel Technology S.r.l. 2014" and a small logo.

7.3.6 DML MONITOR WEB- HOW TO CHANGE FOLDERS PATHS

In the Windows Start Menu right click on the **Axel WebServer** and select **Properties** from the next menu



You will see the next **Axel WebServer Properties** panel



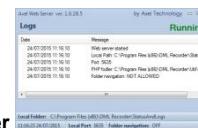
If you have the need to change paths go in the **Target** field.

Target field:

"C:\Program Files (x86)\DML Recorder\Util\Axel WebServer.exe" 5635 "C:\Program Files (x86)\DML Recorder\StatusAndLogs" 1 "C:\Program Files (x86)\DML Recorder\Util\PHP"

If you have changed one of the three red paths, delete them and type the new paths

After the change click on **Apply**.



Close your **Axel Web Server** and launch it again.

8 DML SYSTEMS - OPTIONAL ELEMENTS

8.1 SAT TIME SYNCHRONIZER' (GPS) RECEIVER

AXEL Technology Sat Time Synchronizer acquires exact time information from GPS system and synchronizes the PC's clock with the received signal. The receiver has a RS232 connector for use with PC or laptop. Power is directly supplied through a special loop connector from PC power supply.



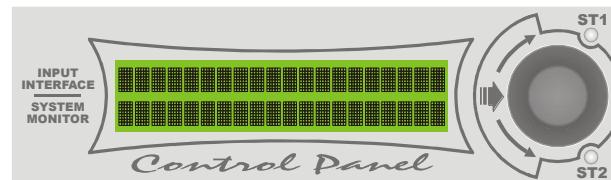
Refer to Sat Time Synchronizer User Manual for further reference about installation and use of this device.

8.2 CONTROL PANEL

The Control Panel unit is an optional, external unit which shows DML operating status along with current time and date (included possible alarms).

The Control Panel is equipped with a mutable Buzzer, for more effective signalling of Alarms.

The Control Panel is connected to the DML Recorder pc via a supplied serial cable. Please refer to following chapter.



8.3 SAT TIME SYNCHRONIZER AND CONTROL PANEL CONNECTIONS

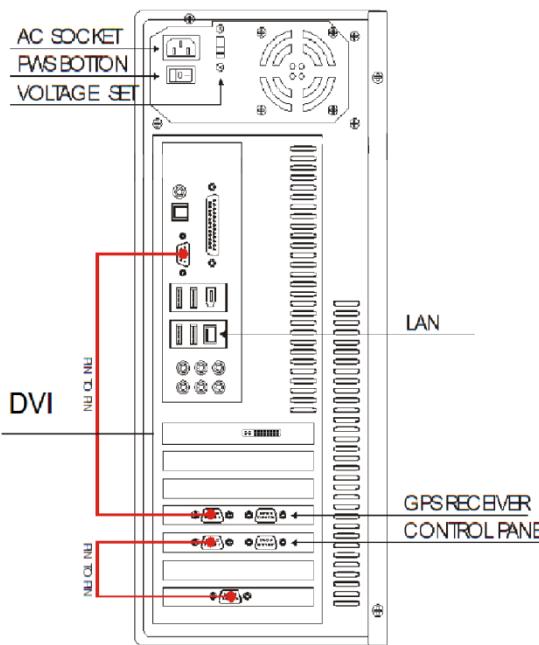


Fig 4: diagram of connections for Sat Time Synchronizer (GPS receiver) and Control Panel

The picture shows connections of DML rear panel to Sat Time Synchronizer (GPS RECEIVER) and Control Panel (optional) by means of 9 poles serial cable (supplied).

Audio /video connections are not shown, as they could differ, depending on the actual hardware configuration and installed options of Yr machine.



Please connect the Sat Time Synchronizer and the Control Panel unit with DML machine turned OFF.



Do not alter in any way the DML configuration and do not add or remove hardware/software components without Axel Technology written permission. Proper DML operation is guaranteed ONLY with the hardware/software configuration present at the shipment. No authorized modifications to DML causes warranty to be void and can yield to improper operation.

9 FINAL CONSIDERATIONS & AXEL TECHNOLOGY CONTACTS



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